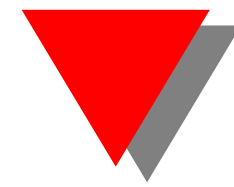
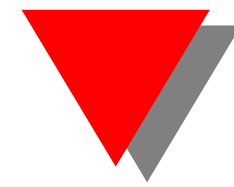


Tools for non polynomial kinematics: interval analysis, continuation and neural networks

J-P. Merlet
HEPHAISTOS project-team
INRIA Sophia-Antipolis
France



Up to now we have seen algebraic/polynomial kinematics



Up to now we have seen algebraic/polynomial kinematics

- but recent mechanisms impose to move away from polynomial analysis because **kinematics** is mixed with **statics**

cable robots, robot with flexible links, continuum robots, soft robots, . . .

Anyway

- at some point we have to find the solutions of a **parametric system of equations**



Anyway

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- ... **all the solutions**

Anyway

- at some point we have to find the solutions of a **parametric system of equations**
- ... **all the solutions**
- **exactly**

Anyway

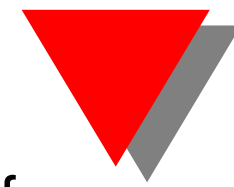
- at some point we have to find the solutions of a **parametric system of equations**
- ... **all the solutions**
- **exactly**
- **with a computer**

Anyway



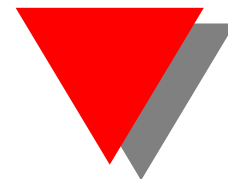
- at some point we have to find the solutions of a **parametric system of equations**
- ... **all the solutions**
- **exactly**
- **with a computer**
- possibly not in a single case but for a **large number of occurrences**

Anyway



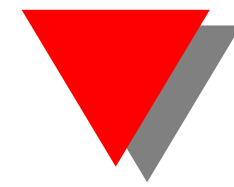
- at some point we have to find the solutions of a **parametric system of equations**
- ... **all the solutions**
- **exactly**
- **with a computer**
- possibly not in a single case but for a **large number of occurrences**
- although our models are **uncertain**

Disclaimer: I will take some liberty with mathematical rigor for the sake of simplicity but the topics are safely mathematically grounded



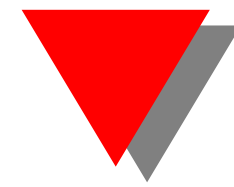
Interval analysis

Interval arithmetic



mathematical interval $X = [a, b], a \leq b$: set of reals y such that
 $a \leq y \leq b$

Interval arithmetic



mathematical interval $X = [a, b]$, $a \leq b$: set of reals y such that $a \leq y \leq b$

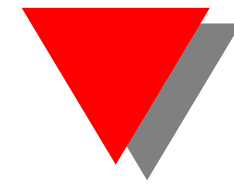
computer interval

$X = [a, b]$:

set of floating point numbers y such that $a_r \leq y \leq b_r$ with

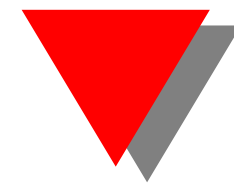
- a_r : the floating point number closest to a and lower or equal to a
- b_r : the floating point number closest to b and greater or equal to b

Interval arithmetic



You may think that $a - a_r, b_r - b$ is small and significant only for large numbers

Interval arithmetic

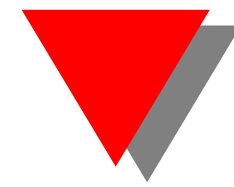


You may think that $a - a_r, b_r - b$ is small and significant only for large numbers

wrong!

- mathematical interval: $[0.1, 0.1]$
- computer interval:
 $[0.0999999994039536, 0.1000000008940697]$

Interval arithmetic



You may think that $a - a_r, b_r - b$ is small and significant only for large numbers

wrong!

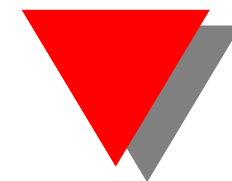
- mathematical interval: $[0.1, 0.1]$
- computer interval:
 $[0.0999999994039536, 0.1000000008940697]$

numerical round-off errors may play an important role in computation

Don't always believe you computer ... and Matlab !

Interval evaluation





Interval evaluation

- let a function $f(x_1, x_2, \dots, x_n)$ from \mathcal{R}^n to \mathcal{R}

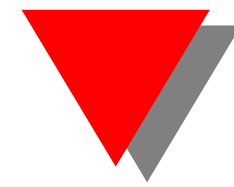


Interval evaluation

- let a function $f(x_1, x_2, \dots, x_n)$ from \mathcal{R}^n to \mathcal{R}
- all x_i have an interval value X_i

interval evaluation F of $f = [A, B]$

$$\forall x_1 \in X_1, \dots, x_n \in X_n \quad A \leq f(x_1, \dots, x_n) \leq B$$



Interval evaluation

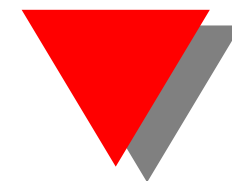
How do we obtain an interval evaluation ?

the **simplest way**: the **natural interval evaluation**

→ substitute any operator by its interval equivalent

and we have such equivalent for all major operators:

$+$, $-$, $*$, \sin , \cos , exp , log , \sinh , \cosh , \dots



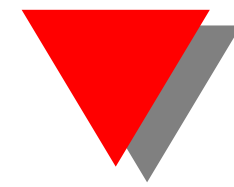
Interval evaluation

Example:

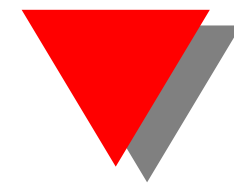
$$f(x) = x + \sin(x) \text{ pour } x \in [1.1, 2]$$

$$F([1.1, 2]) = [1.1, 2] + \sin([1.1, 2]) = [1.1, 2] + [0.8912, 1] = [1.9912, 3]$$

numerical round-off errors can be taken into account: **certified result**

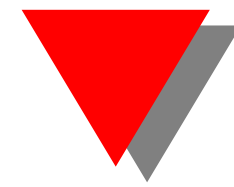


Interesting properties for problem solving



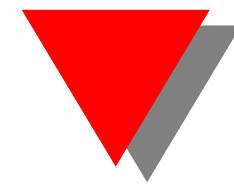
Interesting properties for problem solving

- **for equation solving:** if the interval evaluation of a function over a set of intervals does not include 0, then the function has no root in the set



Interesting properties for problem solving

- **for equation solving:** if the interval evaluation of a function over a set of intervals does not include 0, then the function has no root in the set
- **for managing inequalities:** if $F(X) = [a, b]$ is such that $b < 0$, then $F(x) < 0 \quad \forall x \in X$



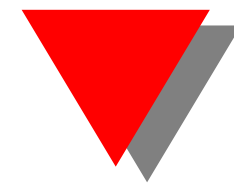
Interesting properties for problem solving

- **for equation solving:** if the interval evaluation of a function over a set of intervals does not include 0, then the function has no root in the set
- **for managing inequalities:** if $F(X) = [a, b]$ is such that $b < 0$, then $F(x) < 0 \quad \forall x \in X$
- **for optimization:** the global extremum of a function over a given range is included in its interval evaluation

IA solver



IA solver



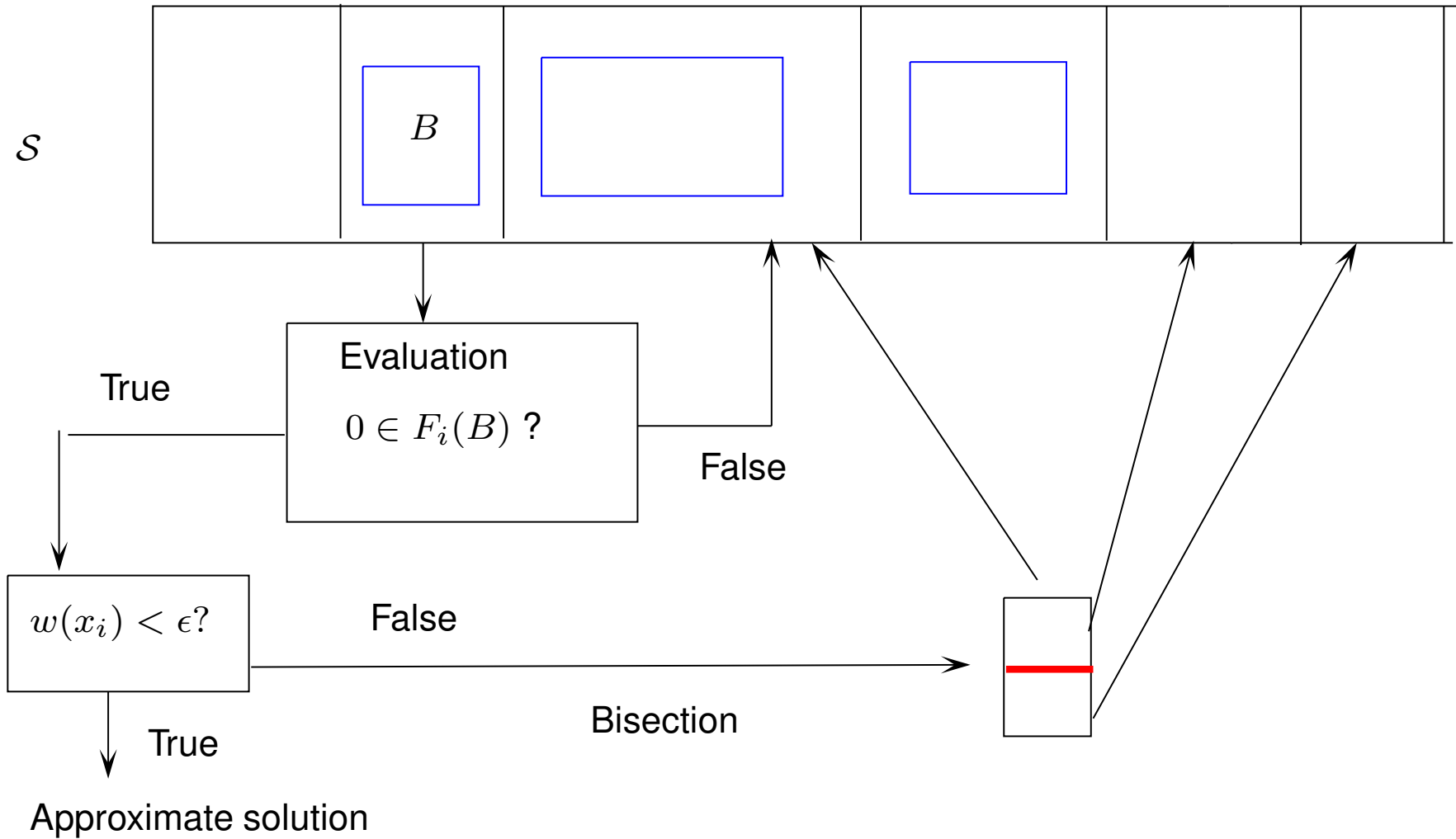
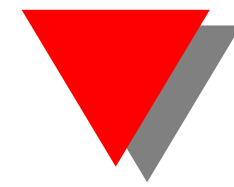
Square equations system solver, looking for solutions within a bounded domain \mathcal{D} defined by intervals for each unknowns

$$\mathbf{F}(x_1, x_2, \dots, x_n) = \mathbf{0}$$

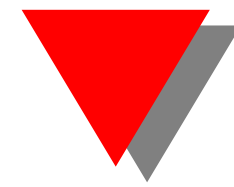
Tools:

- **width** of an interval $[a, b] = b - a$
- **box**: domain defined by intervals for each of the x_i
- **bisection**: splitting a box in two by splitting the interval of one x_i in two
- \mathcal{S} : a list of boxes, initialized with \mathcal{D}

IA solver



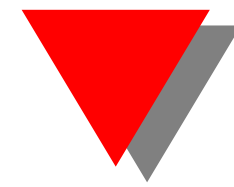
IA solver



Numerous **tricks** to improve this basic algorithm

- **Kantorovitch** theorem to determine if a box contains a single solution and allow to compute this solution with an arbitrary accuracy
- **filters**: heuristics which allow to decrease the size of B without bisection
- **S management**: the box resulting from a bisection are put on top of the list

IA solver

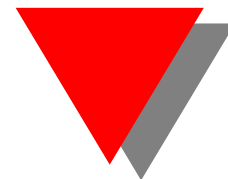


success story: quantum mechanics, Kochen–Specker (KS) theorem,

- solving systems of 200/400 quadratic equations (out of reach of AG)
- 144 millions of such a system solved in about one month

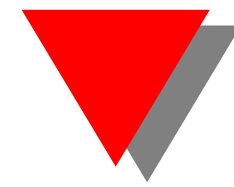
IA is also a precious tool to manage **uncertainties** e.g in the physical parameters of the mechanism (usually having a bounded error)

→ **worst case analysis** which is good for safety critical systems



Continuation

Continuation

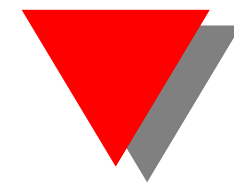


A numerical method that is very useful in kinematics

Example : solving square system of equations

- you want to solve a square system $\mathbf{F}(\mathbf{X}) = \mathbf{0}$ that may have multiple solutions

Continuation



A numerical method that is very useful in kinematics

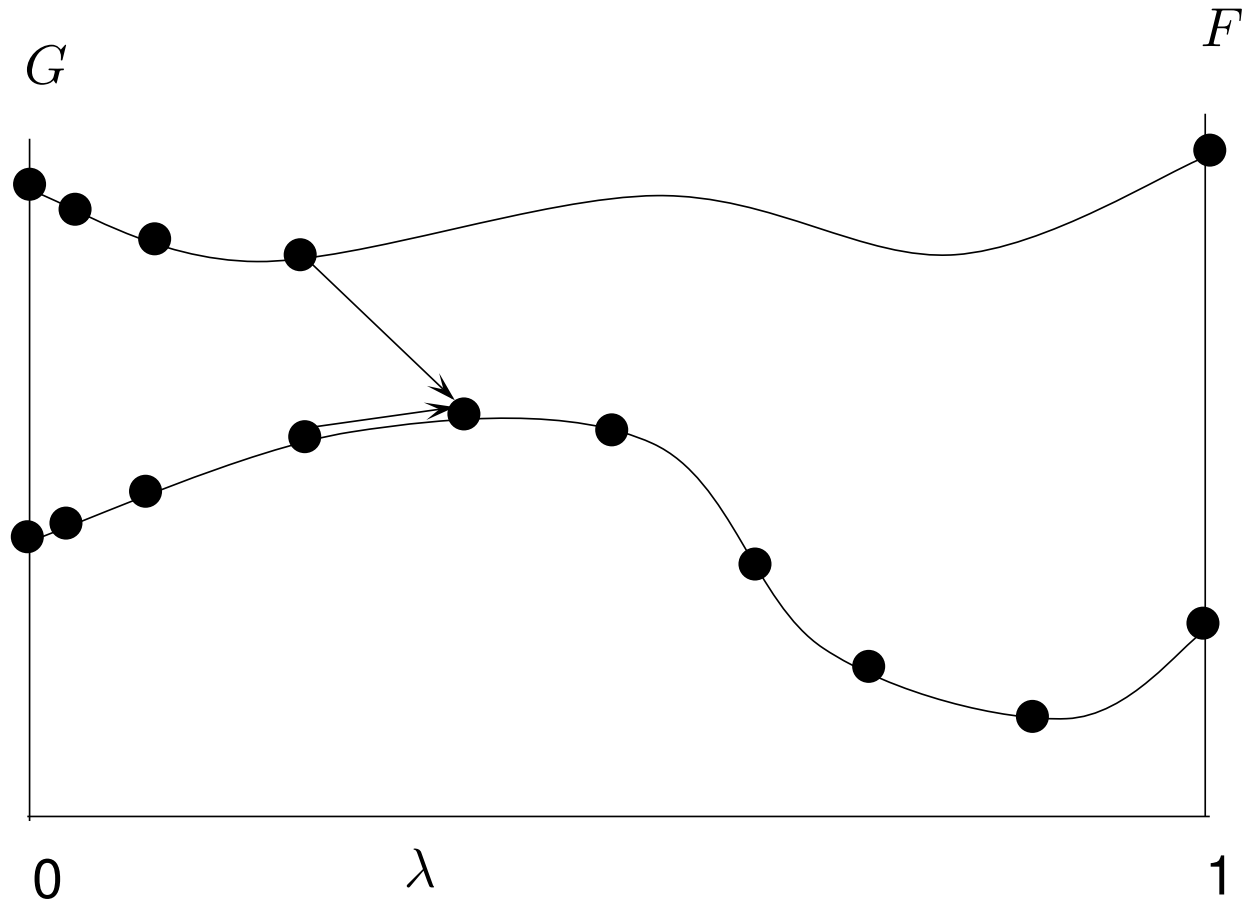
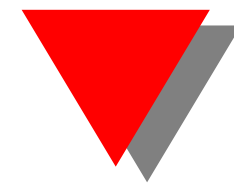
Example: solving a square system of equations

- you want to solve a square system $\mathbf{F}(\mathbf{X}) = \mathbf{0}$ that may have multiple solutions
- you know a parametric system $\mathbf{G}(\lambda, \mathbf{X})$ such that
 - you have all solutions $\{S_{0_1}, S_{0_2}, \dots, S_{0_m}\}$ of $\mathbf{G}(0, \mathbf{X}) = \mathbf{0}$
 - you have $\mathbf{G}(1, \mathbf{X}) = \mathbf{F}(\mathbf{X})$

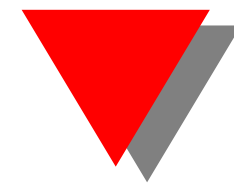
λ is the **continuation parameter**

Reference: *Allgower, E.L., Numerical continuation methods, 1990, Springer*

Continuation



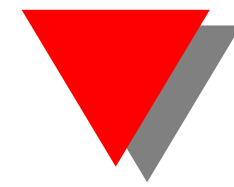
Continuation



Issue

- finding the system G

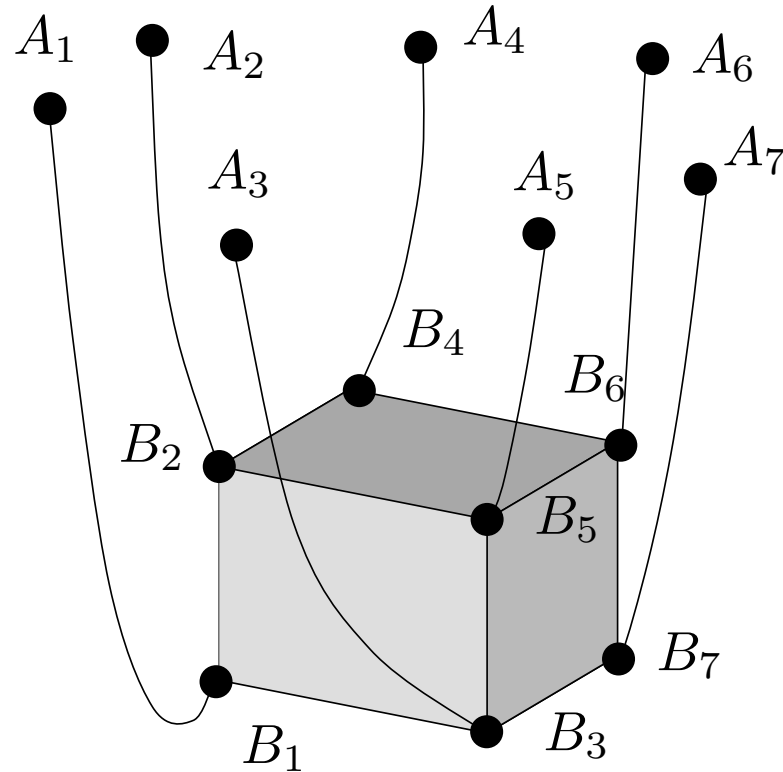
Continuation



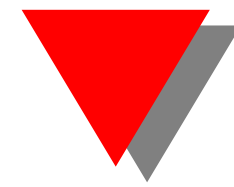
Issue

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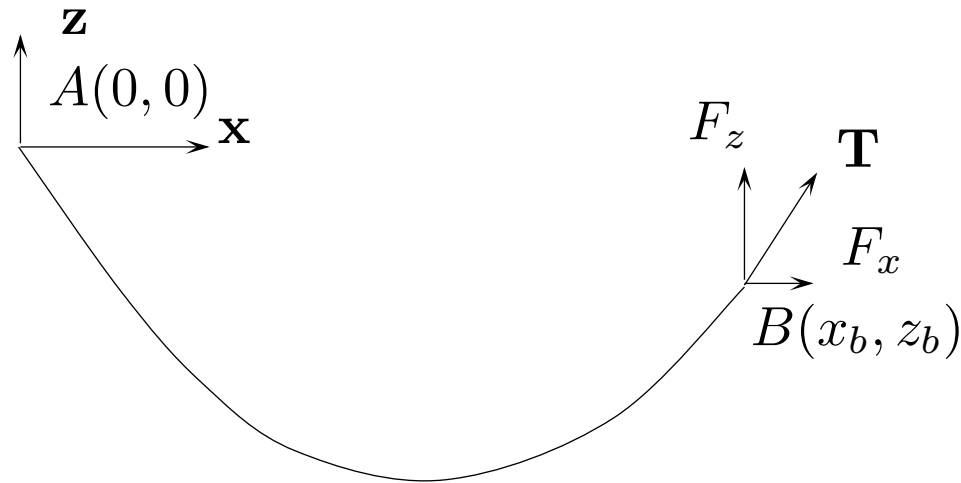
non-polynomial: direct kinematics of CDPR with sagging cables



Continuation



non-polynomial: direct kinematics of CDPR with sagging cables

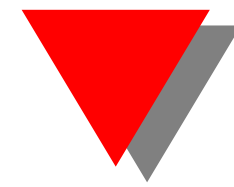


Irvine cable model

$$x_b = F_x \left(\frac{L_0}{EA_0} + \frac{\sinh^{-1}\left(\frac{F_z}{F_x}\right) - \sinh^{-1}\left(\frac{F_z - \mu g L_0}{F_x}\right)}{\mu g} \right)$$

$$z_b = \frac{F_z L_0}{EA_0} - \mu g L_0^2 / 2 + \frac{\sqrt{F_x^2 + F_z^2} - \sqrt{F_x^2 + (F_z - \mu g L_0)^2}}{\mu g}$$

Continuation



$$x_b = F_x \left(\frac{L_0}{EA_0} + \frac{\sinh^{-1}\left(\frac{F_z}{F_x}\right) - \sinh^{-1}\left(\frac{F_z - \mu g L_0}{F_x}\right)}{\mu g} \right)$$

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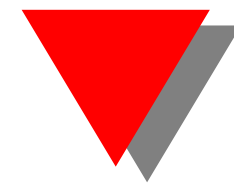
If $E \rightarrow \infty$ and $\mu \rightarrow 0$, then cable = rigid leg if taut: **ideal cable**

DK for a CDPR with n cables

- equations: $2n$ (Irvine) + 6 (equilibrium) $\rightarrow 2n+6$
- unknowns: pose \mathbf{X} (6) + $2nF_x, F_z \rightarrow 2n+6$

$n = 8 \rightarrow 22$ equations

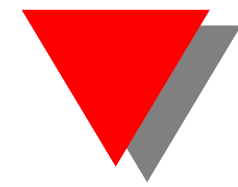
Continuation



DK solving, first step: **ideal cables**

- find the DK solutions for the same robot with rigid legs,
- **but** you have to consider that leg tensions may be 0 and the 0-tension legs may be ignored
- \Rightarrow for a robot with n cables you have to consider the **DK for all combinations of CDPR with 1 to n taut legs**
- for $n = 8$ cables there will be at most 33363 solutions

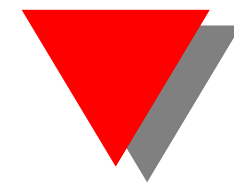
Continuation



DK solving, **second step**, continuation on E, μ

- consider one of the solution obtained for the rigid legs

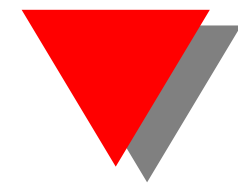
Continuation



DK solving, **second step**, continuation on E, μ

- consider one of the solution obtained for the rigid legs
- assume E very large and μ very small

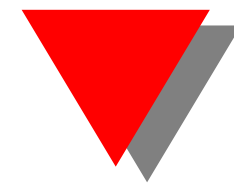
Continuation



DK solving, **second step**, continuation on E, μ

- consider one of the solution obtained for the rigid legs
- assume E very large and μ very small
- use Newton to obtain a solution for the CDPR

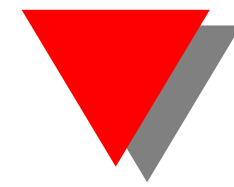
Continuation



DK solving, **second step**, continuation on E, μ

- consider one of the solution obtained for the rigid legs
- assume E very large and μ very small
- use Newton to obtain a solution for the CDPR
- then use continuation on the E, μ toward the nominal E, μ : if they are reached you get a DK solution for your CDPR
- **Drawbacks:**
 - solving time: several hours
 - all solutions ? **not sure**

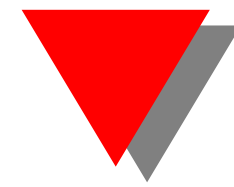
Continuation



Issue

- **singularities**: isolated, non isolated, ...

Continuation



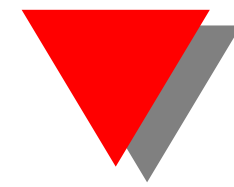
singularities: isolated, non isolated, . . .

We have considered continuation in the **real domain** but continuation may also be used in the **complex domain**

Baskar, A., “A numerical continuation approach using monodromy to solve the forward kinematics of cable-driven parallel robots with sagging cables”, Mechanism and Machine Theory, May 2024, Vol 195

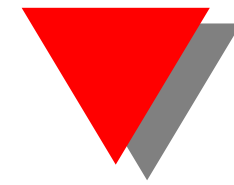
still

- solving time: several hours
- solution(s) may be missed



Neural networks

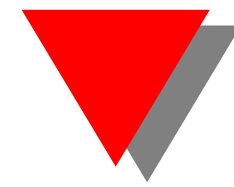
Neural network and kinematics



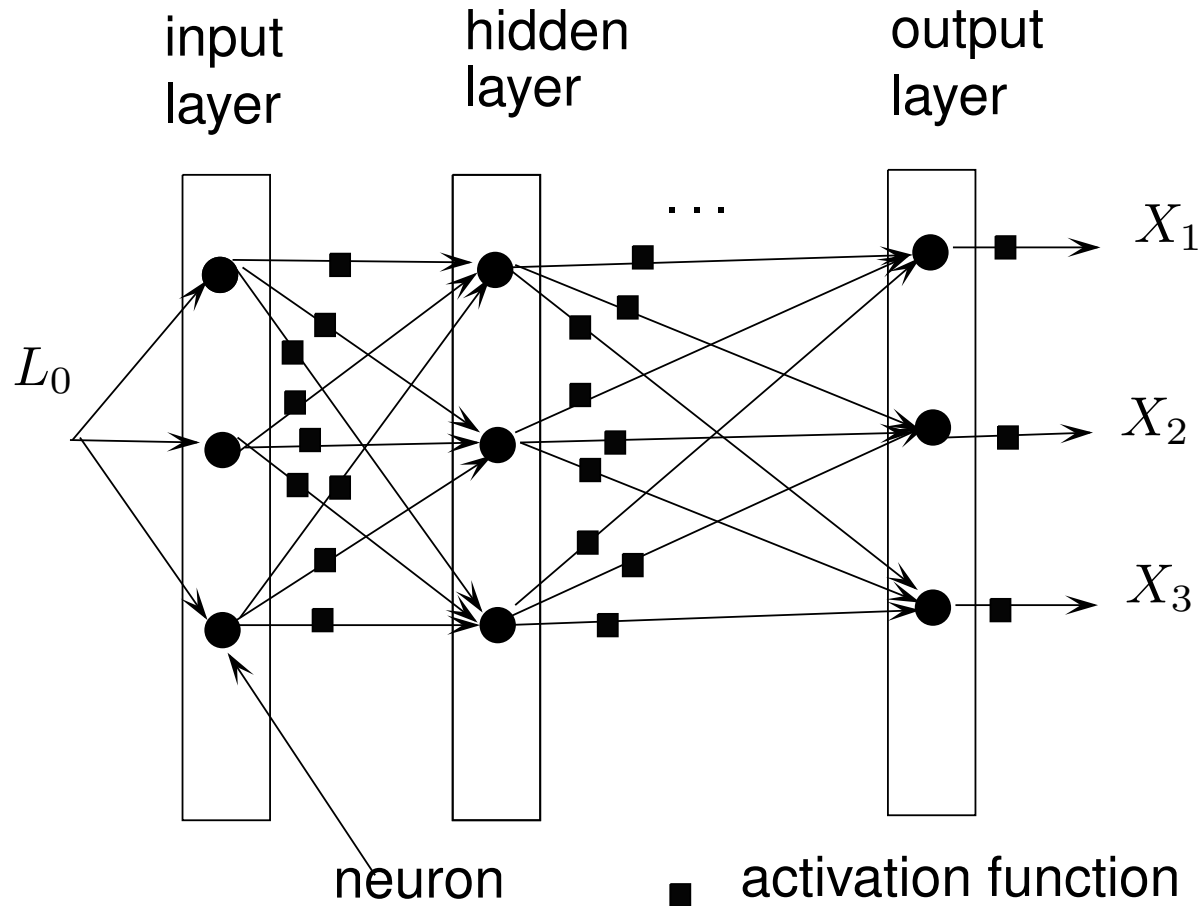
Neural network is a **jungle**:

- multiple types, most of which are dedicated to specific tasks and are not really easy to implement . . . and to use
- curiously very few works dedicated to a basic problem in science: finding all solutions of a square system of non-differential equations . . .

Neural network, the MLP

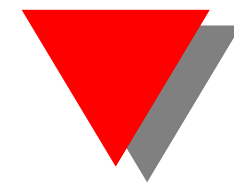


Multi Layer Perceptron, MLP



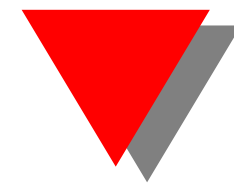
$$\text{Neuron } j \text{ output} = \text{Activation} \left(\sum a_{ij} \text{Input}_i + b_{ij} \right)$$

MLP



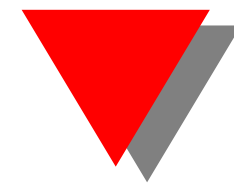
- An MLP is a supervised neural network. It requires a learning set i.e. a significant number m of samples (L_0, S)

MLP



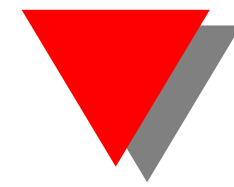
- An MLP is a **supervised** neural network. It requires a **learning set** i.e. a significant number m of samples (L_0, S)
- a stochastic **optimizer** will try to determine the a_{ji}, b_{ij} that minimize a **cost function** called the **loss function**

MLP



- An MLP is a **supervised** neural network. It requires a **learning set** i.e. a significant number m of samples (L_0, S)
- a stochastic **optimizer** will try to determine the a_{ji}, b_{ij} that minimize a **cost function** called the **loss function**
- the loss function is usually a statistical function on the error between the exact S and the prediction P over the whole learning set (e.g. the $MSE = (\sum_{j=1}^{j=m} ||P_j - S_j||^2) / m$)

MLP issues



- how to build learning set ?
- **no rules** to choose the number of layers, neurons, activation function, learning rate
- learning time ?
- **a MLP provides only a single solution**, how to find multiples solutions ?

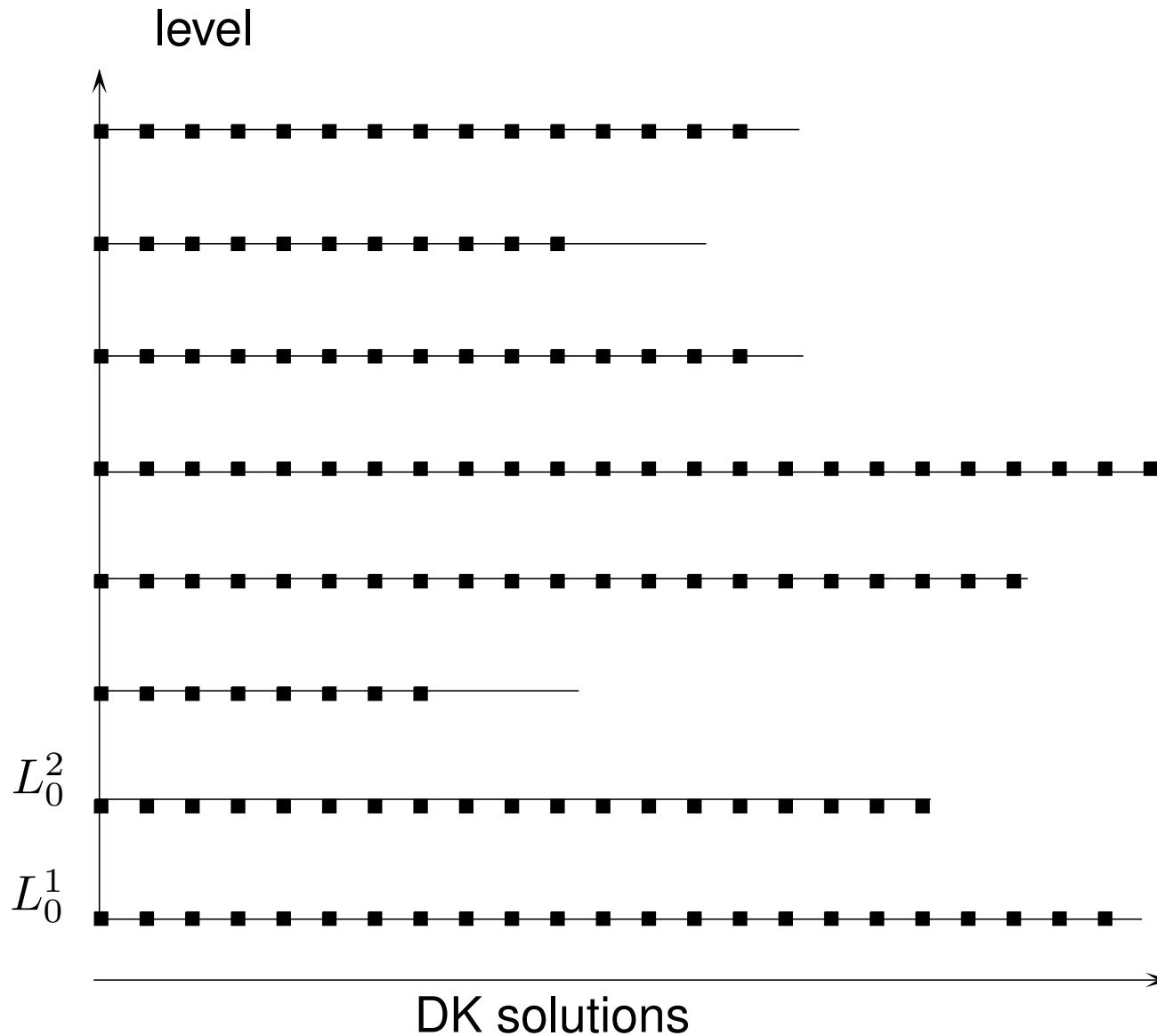


Building learning sets for the CDPR DK

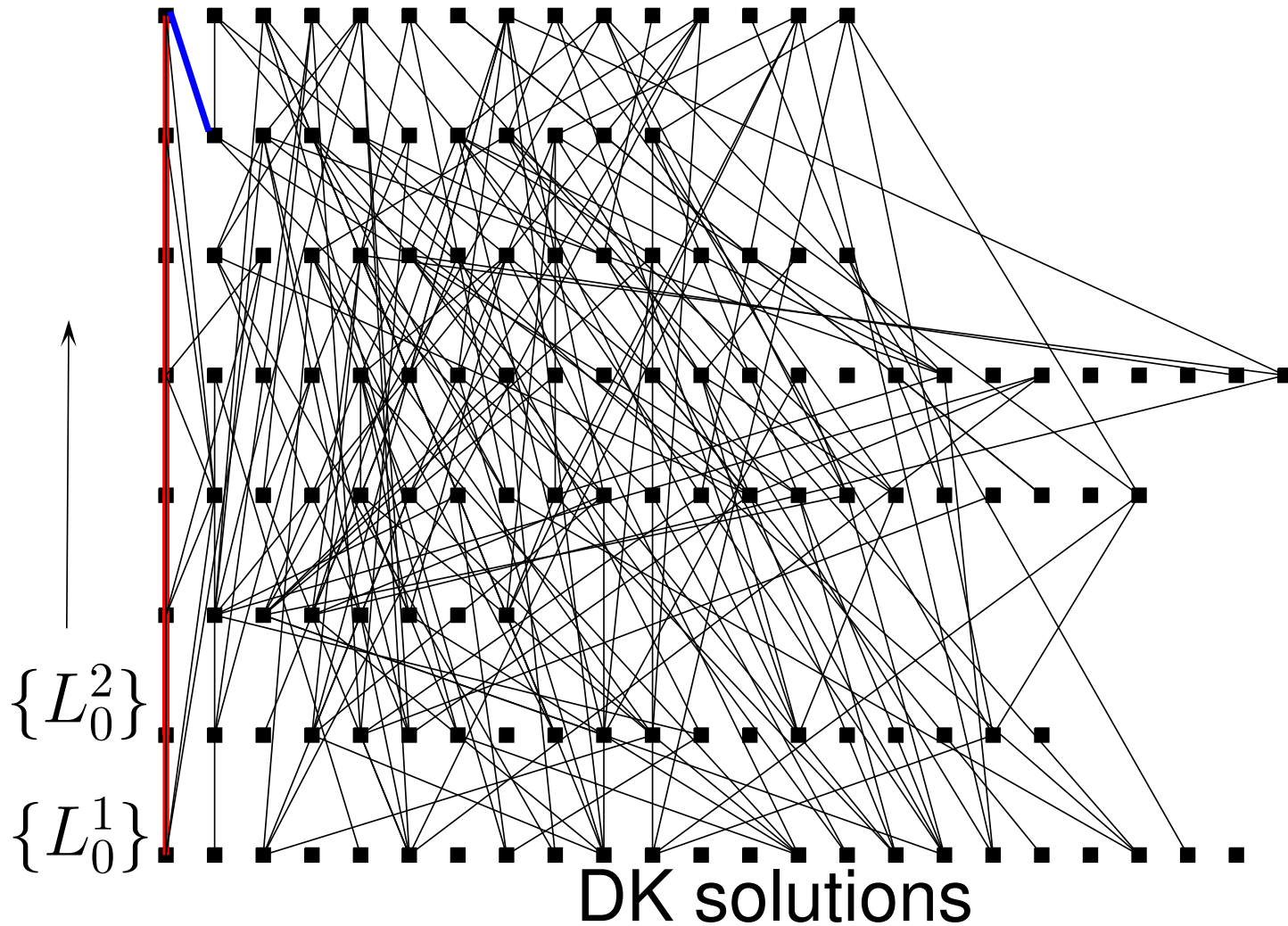
Starting point:

- we consider 8 different sets L_0^i of 8 $L_0 = \{\mathcal{L}_{0_1}^1, \dots, \mathcal{L}_{0_8}^8\}$
- we calculate with IA, continuation the DK solutions $\{\mathcal{S}_i\}$ for each set (possibly missing solution(s))

Building learning sets for the CDPR DK



Building learning sets for the CDPR DK





Building learning sets for the CDPR DK

- for a given \mathcal{L}_i we may have **isolated solutions** that are not connected to any other solution among the remaining \mathcal{L}_j

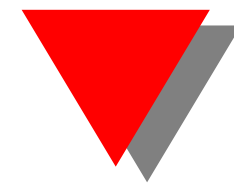


Building learning sets for the CDPR DK

- for a given \mathcal{L}_i we may have **isolated solutions** that are not connected to any other solution among the remaining \mathcal{L}_j
- we have paths connecting solutions in the graph

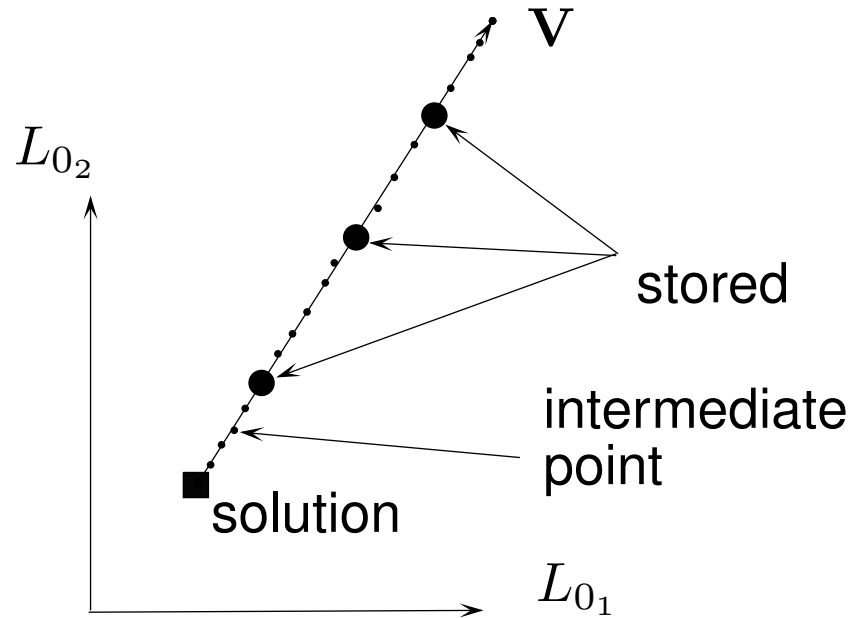
Kinematic branches: paths that do not include different DK solutions for a given \mathcal{L}_i

Building learning sets



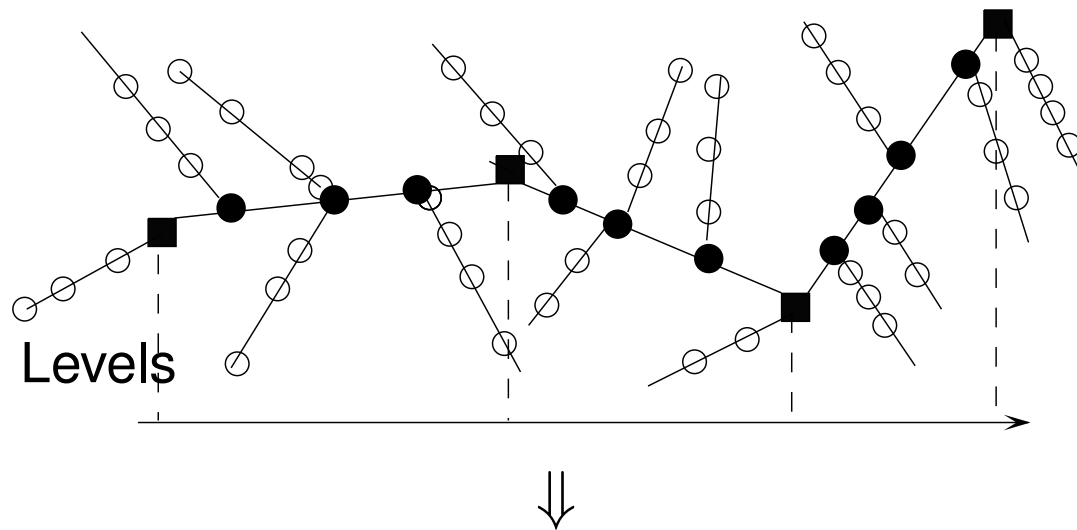
A **learning set** is a set of L_0 with **one** of its DK solution

creating learning set from an isolated solutions



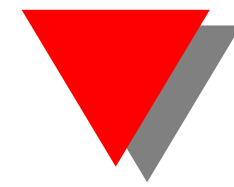
Building learning sets

creating learning set from a kinematic branch



- we get **multiple learning sets**
- \Rightarrow **multiple MLPs** \Rightarrow potentially different solutions for the DK

Training



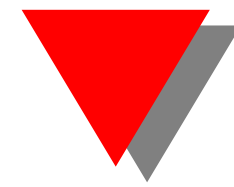
the training time is low (a few minutes in the worst case)



systematic testing is possible

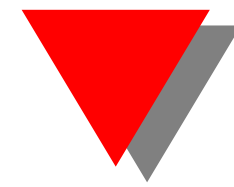
- we build all MLPs with all combinations of $[1, \dots, 20]$ layers, $[2, \dots, 200]$ neurons, activation function chosen among a set of 5 usual one
- for each of them we test the prediction error on the learning set, the loss function reaches quickly a relatively small value

Training



- we rank the trained MLPs by increasing value of the final loss
- we consider the ten best MLPs for each learning set

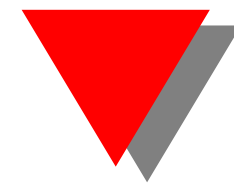
Training



- we rank the trained MLPs by increasing value of the final loss
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Quality of prediction is **poor** even if the loss is low (for some samples 200-300% error for some unknowns) !

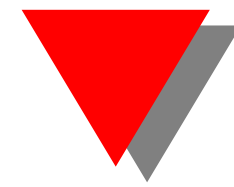
Training



- we rank the trained MLPs by increasing value of the final loss
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Quality of prediction is **poor** even if the loss is low (for some samples 200-300% error for some unknowns) !

Good point (in modern time...): you can find a sample for which the error is reasonably small, write a paper about it, knowing that the result is stochastic and nobody will be able to reproduce it !

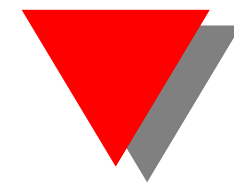


Improving the MLP, step 1

Hybridization at the end: use Newton method with the final MLP prediction as guess

- if convergent we get an exact solution
- but possibly not the expected one

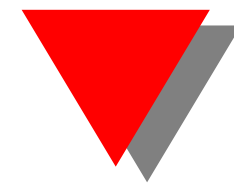
Improving the MLP, step 2



Hybridization during the training

- during the training when the loss decreases we save the current MLP

Improving the MLP, step 2

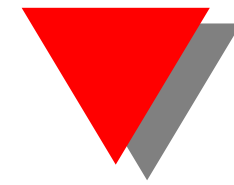


Hybridization during the training

- during the training when the loss decreases we save the current MLP
- for this MLP we compute over all n samples of the learning set how many time C the Newton scheme converges toward the expected solution

success rate: $S = \frac{100C}{n}$

Improving the MLP, step 2

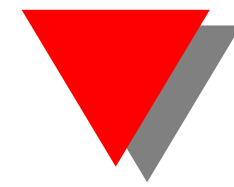


Hybridization during the training

MLP created during the training, **success rate**: $S = \frac{100C}{n}$

- if $S = 100$ we have an **optimal MLP** which leads to obtaining the exact solution for each sample of the learning set: **stop the training**

Improving the MLP, step 2

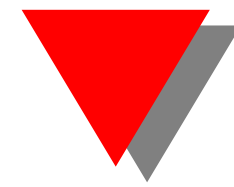


Hybridization during the training

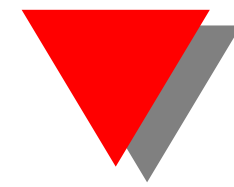
MLP created during the training, **success rate**: $S = \frac{100C}{n}$

- if $S = 100$ we have an **optimal MLP** which leads to obtaining the exact solution for each sample of the learning set: **stop the training**
- if $S = 100$ is not reached just save the MLP with largest S and create **new learning sets** from the **missed solutions**

Improving the MLP, step 2

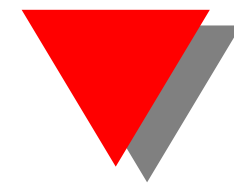


- **NO**: S does not always increase when the loss decreases !



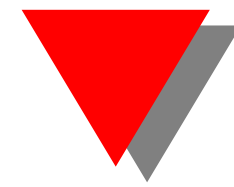
Improving the MLP, step 2

- **NO**: S does not always increase when the loss decreases !
- **YES**: S may be =100 although the loss is not that low !



Improving the MLP, step 2

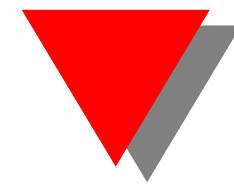
- **NO**: S does not always increase when the loss decreases !
- **YES**: S may be =100 although the loss is not that low !
- **YES**: S may be $\neq 100$ for the MLP with the minimal loss although it may have been 100 for a previous MLP !



Improving the MLP, step 2

We stop the training when all the created MLPs allow to find **all solutions for all samples of all learning sets: full coverage**

Solver: run the hybrid version for each existing MLPs

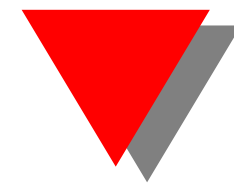


Verification set

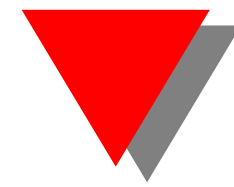
Verification set: set of L_0 together with their DK solutions

Using the same learning set creation principle but following all solutions we can create **verification sets**

Verification set

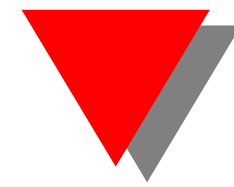


- we use a different seed for the random process to ensure that the L_0 of the samples are different from the one of the learning sets



Verification set

- if **solutions are missed** we generate **new learning set** for creating new MLPs to obtain **full coverage**
- note that the MLPs may be **redundant** but we can trim them to reduce their number



DK results

- after testing 77 verification sets we end up with 106 MLPs
- **solving time** for a given set of L_0 : 0.022 seconds !
- **training time**: about 70 hours

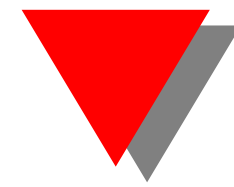
But

- current implementation mixing C and Python: not optimal
- both the solving time and the training time may be drastically reduced by a parallel implementation

J-P. Merlet, Mixing neural networks, continuation and symbolic computation to solve parametric systems of non linear equations,

Neural Networks, 2024

Results and perspectives



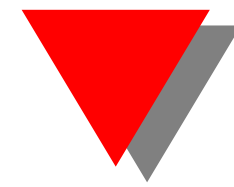
Results

- IK problem of a 4-cables CDPR (optimization, constant or variable platform mass), DK of a 8-cables CDPR, IK of a 2 dof continuum robot with flexible rods
- **failure**: DK of the 8-cables CDPR with variable mass for the platform

AI is a complementary tool to existing one:

- but not a **black box** that will provide automatically all answers, even approximate
- AI is a stochastic process → possibly non reproducible on a single instance

Results and perspectives



Perspectives:

- systems mixing equations and ODE (continuum and soft robots)
- mixing IA and AI: AI provides a solution for an ideal robot and IA manage locally uncertainties. For example
 - managing cable tensions τ for a CDPR
 - for a given set of L_0 (uncertain) of a given CDPR (uncertain) will we always have $\tau \leq \tau_{max}$?