

# **X-ray computed tomography with transverse truncation: focus on the DBP method**

Nicolas Gindrier

---

Tomography Across the Scales, RICAM, Linz  
21st October 2022

# Scanner C-Arm

Context: medical X-ray tomography, image reconstruction

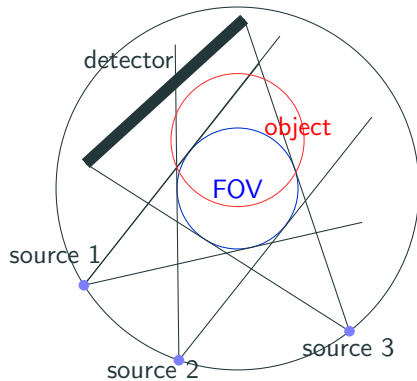


[Siemens image]

# Motivation

In medical tomography, having reduced FOV can arise due to material and dose reduction issues.

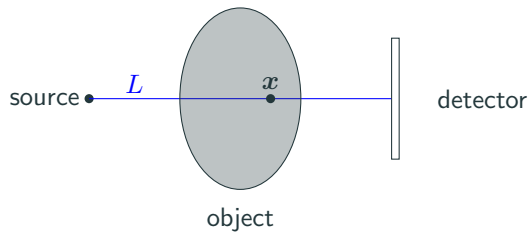
For a given (reduced) FOV, is it possible to have accurate reconstructions?



1. State of the art
  - 1.1 2D (*fan-beam*)
  - 1.2 DBP
  - 1.3 3D (*cone-beam*)
  - 1.4 Introduction to  $n$ -sin trajectories
2. Geometrical results about 2-sin and 3-sin trajectories
3. Tomographic contributions: DBP applied to  $n$ -sin
  - 3.1 DBP applied to 2-sin with transverse truncation
  - 3.2 3-sin results

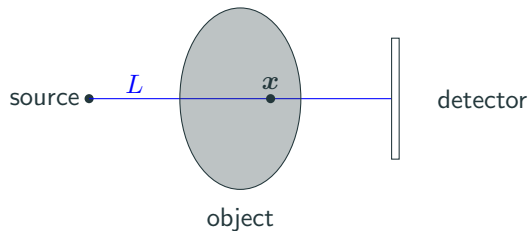
# Radon transform

## 1.1 State of the art: 2D



# Radon transform

## 1.1 State of the art: 2D

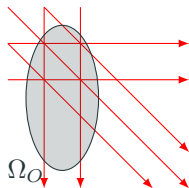


Radon transform:

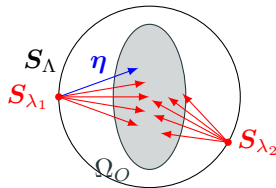
$$\mathcal{R}f(L) = \int_{\mathbf{x} \in L} f(\mathbf{x}) dL$$

$f$ : density function

Parallel geometry



Fan-beam geometry (2D)  
or cone-beam (3D) for a  
circular trajectory



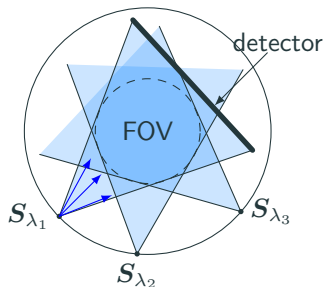
fan-beam/cone-beam projection

$$g(\mathcal{S}_\lambda, \eta) = \int_0^{+\infty} f(\mathcal{S}_\lambda + s\eta) ds$$

$\Omega_O$ : object (support)

$\mathcal{S}_\Lambda$ : X-rays source trajectory

FOV in *fan-beam/cone-beam* geometry

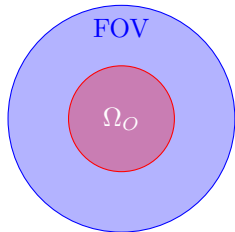


In the whole 2D part, we consider a *complete circular trajectory*.



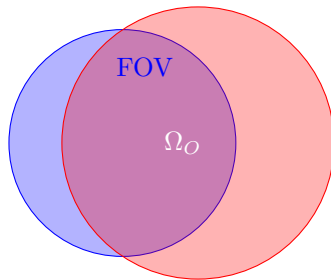
# FOV and truncation

$$\Omega_O \subset \text{FOV}$$



No truncation

$$\Omega_O \not\subset \text{FOV}$$



Truncation

We are interested in reconstructions *with truncation*.

# Types of reconstruction method

In tomography, especially CT, some methods exist to reconstruct:

- Analytical methods (FBP, DBP, etc)
- Iterative methods:
  - Algebraic methods (least squares, etc)
  - Statistical methods (ML-EM, etc)

# Types of reconstruction method

In tomography, especially CT, some methods exist to reconstruct:

- Analytical methods (FBP, DBP, etc)
- Iterative methods:
  - Algebraic methods (least squares, etc)
  - Statistical methods (ML-EM, etc)

In X-rays tomography, deep learning methods can be used for some steps or for post processing, but not (yet) for the whole reconstruction.

We chose to investigate **analytical methods**, because we want to have **exact and stable reconstruction**. We want to determine **sufficient conditions of reconstruction**.

# Reconstruction: FBP method

**FBP** (Filtered BackProjection) (1970s). For *fan-beam* geometry:

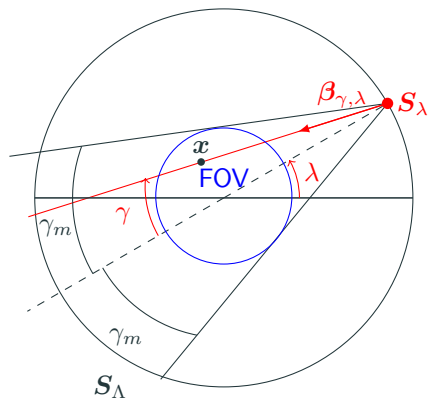
$$f(\mathbf{x}) = \frac{1}{2} \int_0^{2\pi} \frac{1}{\|\mathbf{x} - \mathbf{S}_\lambda\|^2} \int_{-\gamma_m}^{\gamma_m} g(\lambda, \beta_{\gamma', \lambda}) \widetilde{k}_R(\gamma - \gamma') R \cos \gamma' d\gamma' d\lambda$$

$$\gamma = \arg(\mathbf{S}_\lambda - \mathbf{x}) - \lambda$$

$$\widetilde{k}_R(\gamma) \stackrel{\text{def}}{=} \left( \frac{\gamma}{\sin \gamma} \right)^2 k_R(\gamma)$$

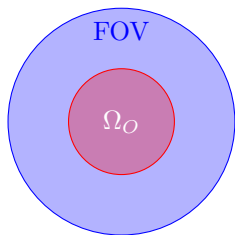
$k_R$  ramp filter:  $\mathcal{F}(k_R)(\rho) = |\rho|$

If FBP was **local**, we would only need the lines passing through  $\mathbf{x}$ .



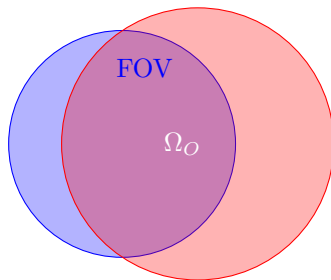
# FBP and truncation

$$\Omega_O \subset \text{FOV}$$



No truncation: we can apply FBP

$$\Omega_O \not\subset \text{FOV}$$



Truncation: we cannot apply FBP

DBP: Differentiated Backprojection

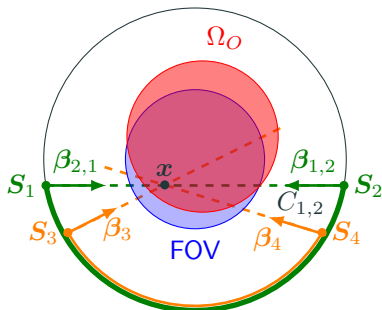
- derivative instead of ramp filter
- but needs post processing of Hilbert transform

# Introduction to DBP

DBP: Differentiated Backprojection

- derivative instead of ramp filter
- but needs post processing of Hilbert transform

A *chord*  $C_{i,j}$  is a line segment linking  $S_{\lambda_i}$  to  $S_{\lambda_j}$ .



The DBP method allows the reconstruction of  $x \in C_{1,2}$ .

# Tools for DBP (Differentiated Backprojection, 2000s)

## 1.2 State of the art: DBP

- (Directional) Hilbert transform:

$$\mathcal{H}_\eta f(\mathbf{x}) \stackrel{\text{def}}{=} \int_{-\infty}^{+\infty} \frac{f(\mathbf{x} - s\eta)}{\pi s} ds$$



# Tools for DBP (Differentiated Backprojection, 2000s)

## 1.2 State of the art: DBP

- (Directional) Hilbert transform:

$$\mathcal{H}_\eta f(\mathbf{x}) \stackrel{\text{def}}{=} \int_{-\infty}^{+\infty} \frac{f(\mathbf{x} - s\eta)}{\pi s} ds$$

- Backprojection of the derivatives of projections (along the trajectory):

$$b_{i,j}(\mathbf{x}) \stackrel{\text{def}}{=} \int_{\lambda_i}^{\lambda_j} \frac{1}{\|\mathbf{x} - \mathbf{S}_\lambda\|} \left. \frac{\partial}{\partial \lambda} g(\lambda, \boldsymbol{\beta}) \right|_{\boldsymbol{\beta} = \frac{\mathbf{x} - \mathbf{S}_\lambda}{\|\mathbf{x} - \mathbf{S}_\lambda\|}} d\lambda$$

# Tools for DBP (Differentiated Backprojection, 2000s)

## 1.2 State of the art: DBP

- (Directional) Hilbert transform:

$$\mathcal{H}_\eta f(\mathbf{x}) \stackrel{\text{def}}{=} \int_{-\infty}^{+\infty} \frac{f(\mathbf{x} - s\eta)}{\pi s} ds$$

- Backprojection of the derivatives of projections (along the trajectory):

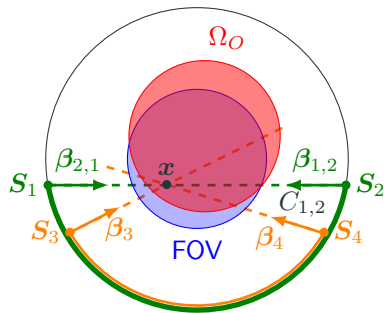
$$b_{i,j}(\mathbf{x}) \stackrel{\text{def}}{=} \int_{\lambda_i}^{\lambda_j} \frac{1}{\|\mathbf{x} - \mathbf{S}_\lambda\|} \left. \frac{\partial}{\partial \lambda} g(\lambda, \boldsymbol{\beta}) \right|_{\boldsymbol{\beta} = \frac{\mathbf{x} - \mathbf{S}_\lambda}{\|\mathbf{x} - \mathbf{S}_\lambda\|}} d\lambda$$

- Link between  $b$  and  $\mathcal{H}$ :  $b_{i,j}(\mathbf{x}) = \pi(\mathcal{H}_{\boldsymbol{\beta}_j} f(\mathbf{x}) - \mathcal{H}_{\boldsymbol{\beta}_i} f(\mathbf{x}))$

## DBP method

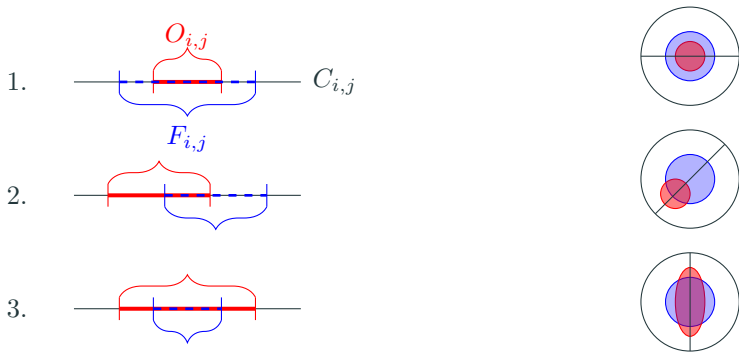
For  $x$  on a chord  $C_{1,2}$ , the equation  $b_{i,j}(x) = \pi(\mathcal{H}_{\beta_j} f(x) - \mathcal{H}_{\beta_i} f(x))$  becomes:

$$b_{1,2}(x) = 2\pi\mathcal{H}_{\beta_{1,2}} f(x)$$



Now we want to invert  $\mathcal{H}f(x)$

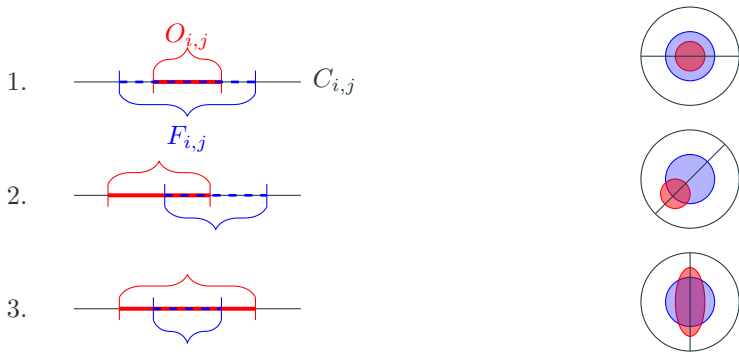
# Inversion of the Hilbert transform



<sup>1</sup>F. Noo, R. Clackdoyle, and J. D. Pack. A two-step Hilbert transform method for 2D image reconstruction. *Physics in Medicine and Biology*, 49(17) :3903–3923, 2004

<sup>2</sup>M. Defrise, F. Noo, R. Clackdoyle, and H. Kudo. Truncated Hilbert transform and image reconstruction from limited tomographic data, 2006

# Inversion of the Hilbert transform

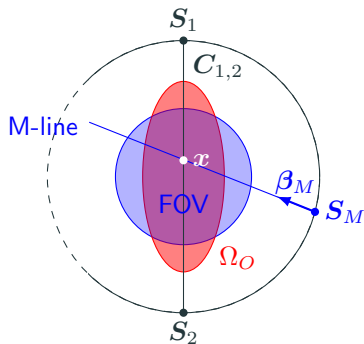


1. analytical inversion of the Hilbert transform (in the direction of  $C_{i,j}$ )<sup>1</sup>
2. numerical inversion <sup>2</sup>
3. no possible inversion in the direction of  $C_{i,j}$ ...we must use another method

<sup>1</sup>F. Noo, R. Clackdoyle, and J. D. Pack. A two-step Hilbert transform method for 2D image reconstruction. Physics in Medicine and Biology, 49(17) :3903–3923, 2004

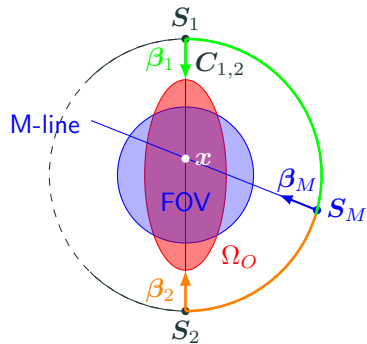
<sup>2</sup>M. Defrise, F. Noo, R. Clackdoyle, and H. Kudo. Truncated Hilbert transform and image reconstruction from limited tomographic data, 2006

# M-lines method

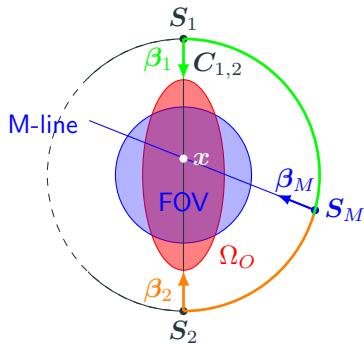


<sup>‡</sup>J. D. Pack, F. Noo, and R. Clackdoyle. Cone-beam reconstruction using the back-projection of locally filtered projections. IEEE Transactions on Medical Imaging, 24(1) :70–85, 2005

# M-lines method



# M-lines method



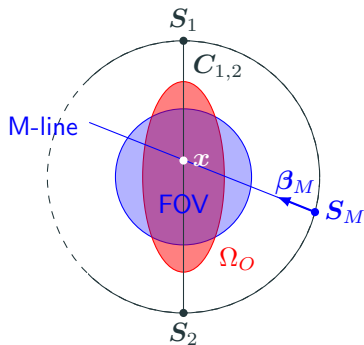
$$b_{1,M}(\mathbf{x}) = \pi(\mathcal{H}_{\beta_M} f(\mathbf{x}) - \mathcal{H}_{\beta_1} f(\mathbf{x}))$$

$$b_{2,M}(\mathbf{x}) = \pi(\mathcal{H}_{\beta_M} f(\mathbf{x}) - \mathcal{H}_{\beta_2} f(\mathbf{x}))$$

$$\Rightarrow b_{1,M}(\mathbf{x}) + b_{2,M}(\mathbf{x}) = 2\mathcal{H}_{\beta_M} f(\mathbf{x})$$



# M-lines method

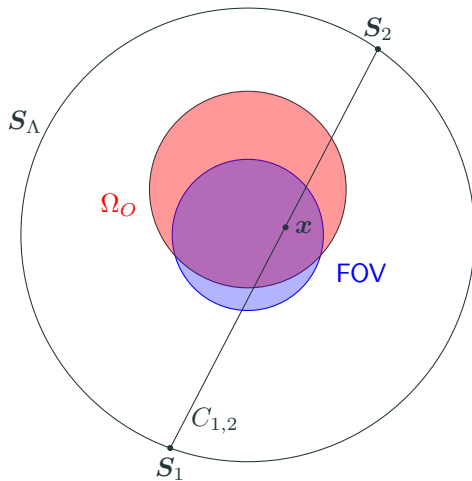


Inversion of the Hilbert transform in the direction of  $\beta_M$  instead of  $C_{1,2}$ .

<sup>§</sup>J. D. Pack, F. Noo, and R. Clackdoyle. Cone-beam reconstruction using the back-projection of locally filtered projections. IEEE Transactions on Medical Imaging, 24(1) :70–85, 2005

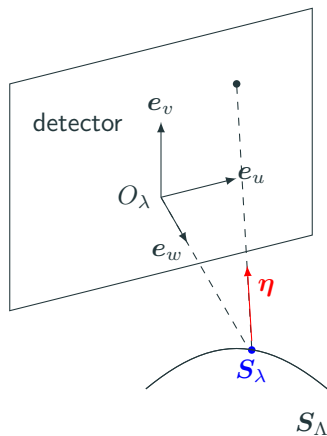
## Conclusion for 2D DBP

For a circular trajectory, if a part of the FOV is outside  $\Omega_O$ , then the 2D DBP can always be used.



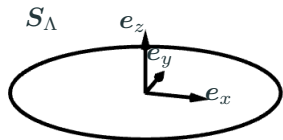
# Introduction to the cone-beam geometry

## 1.3 State of the art: 3D

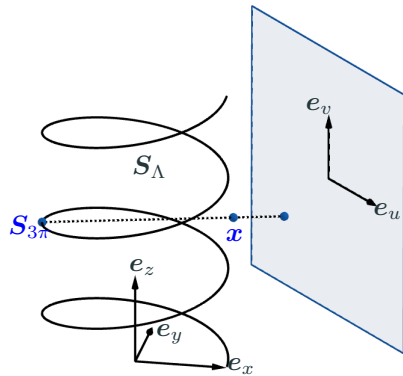


$$\text{Cone-beam projections } g(\lambda, \boldsymbol{\eta}) \stackrel{\text{def}}{=} \int_0^{+\infty} f(\mathbf{S}_\lambda + l\boldsymbol{\eta}) dl$$

# Classical trajectories for CB



Circular trajectory



Helical trajectory

Tuy condition <sup>5</sup> : *Without truncation*, we have stable reconstruction of an object in the *convex hull*  $\Omega_{S_\Lambda}$  of a continuous, simply-connected, and bounded trajectory  $S_\Lambda$ .

---

<sup>5</sup>Tuy, Heang K. 1983. "Inversion Formula For Cone-Beam Reconstruction." SIAM Journal on Applied Mathematics 43 (3): 546–552

<sup>6</sup>Finch, David V. 1985. "Cone Beam Reconstruction with Sources on a Curve". SIAM Journal on Applied Mathematics 45 (4): 665–673

Tuy condition <sup>5</sup> : *Without truncation*, we have stable reconstruction of an object in the *convex hull*  $\Omega_{S_\Lambda}$  of a continuous, simply-connected, and bounded trajectory  $S_\Lambda$ .

Finch result <sup>6</sup>: Tuy condition is necessary (there is no stable reconstruction outside  $\Omega_{S_\Lambda}$ ).

---

<sup>5</sup>Tuy, Heang K. 1983. "Inversion Formula For Cone-Beam Reconstruction." SIAM Journal on Applied Mathematics 43 (3): 546–552

<sup>6</sup>Finch, David V. 1985. "Cone Beam Reconstruction with Sources on a Curve". SIAM Journal on Applied Mathematics 45 (4): 665–673

Tuy condition <sup>5</sup> : *Without truncation*, we have stable reconstruction of an object in the *convex hull*  $\Omega_{S_\Lambda}$  of a continuous, simply-connected, and bounded trajectory  $S_\Lambda$ .

Finch result <sup>6</sup>: Tuy condition is necessary (there is no stable reconstruction outside  $\Omega_{S_\Lambda}$ ).

Example: for a circular trajectory, the only exact reconstruction is in the circle plane

---

<sup>5</sup>Tuy, Heang K. 1983. "Inversion Formula For Cone-Beam Reconstruction." SIAM Journal on Applied Mathematics 43 (3): 546–552

<sup>6</sup>Finch, David V. 1985. "Cone Beam Reconstruction with Sources on a Curve". SIAM Journal on Applied Mathematics 45 (4): 665–673

## Closed trajectories with a circular basis and FOV

$$S_{\Lambda} = \{R \cos \lambda, R \sin \lambda, Z(\lambda) | \lambda \in \Lambda\}$$

$R > 0$ ,  $Z(\lambda)$  function with period  $2\pi$

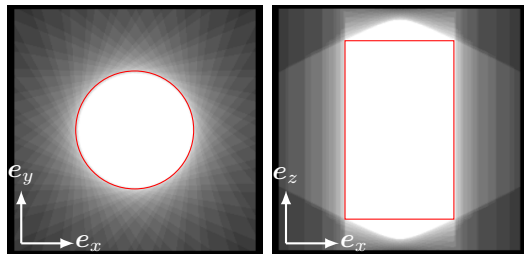
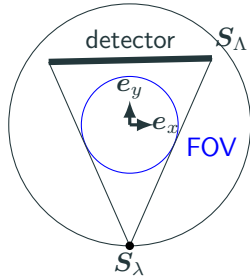


## Closed trajectories with a circular basis and FOV

$$S_\Lambda = \{R \cos \lambda, R \sin \lambda, Z(\lambda) | \lambda \in \Lambda\}$$

$R > 0$ ,  $Z(\lambda)$  function with period  $2\pi$

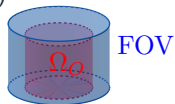
For these trajectories, we can define a cylindrical FOV (with a rigid source-detector assembly).



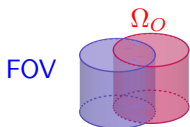
# 3D FOV and truncation

$\Omega_O$  is a cylinder

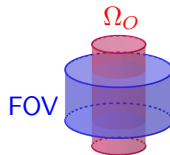
**No** truncation (detector big enough)



**Transverse** truncation



**Axial** truncation

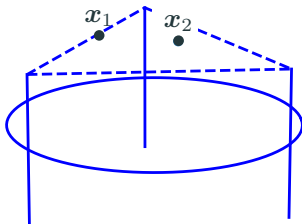


## Some methods of cone-beam reconstruction

1. “Historical” methods (1980-90, Tuy, Grangeat/Smith...): no possible truncation
2. Methods of “filtering lines on a detector” ( $\approx$ 2000, Katsevich...): possible axial truncation
3. DBP ( $\approx$ 2000, Pan, Sidky, Noo, Pack...): various possible truncation

## Subtlety of the 3D DBP

In 3D, a point of the convex envelope of a trajectory, even a closed one, might belong to only one chord, or even none! The 3D DBP is more “subtle” than in 2D

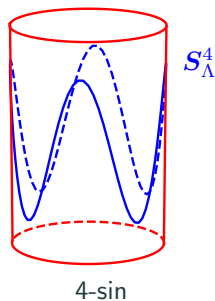
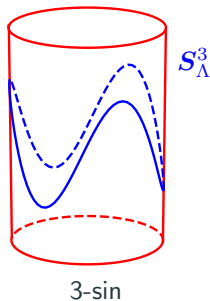
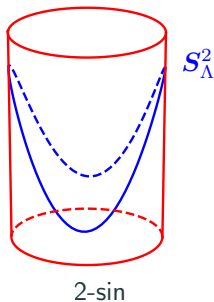


$x_1$  only intersected by one chord, no chord for  $x_2$

# $n$ -sin trajectories

## 1.4 State of the art: introduction to $n$ -sin trajectories

$$\mathcal{S}_\Lambda^n = \{(R \cos \lambda, R \sin \lambda, H \cos(n\lambda))^T \mid \lambda \in \Lambda = [0, 2\pi[), n \in \mathbb{N}, n > 1, (H, R) \in \mathbb{R}_+^2\} \quad (1)$$

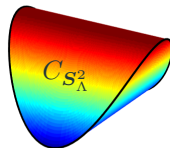
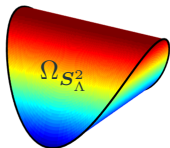


## Known results about 2-sin trajectory

To perform reconstruction with DBP, we must know convex hull and location of chords.

$C_{S_\Lambda^n}$  : union of chords for the trajectory  $S_\Lambda^n$

$C_{S_\Lambda^2} = \Omega_{S_\Lambda^2}$ <sup>7</sup>: the convex hull of the 2-sin trajectory is the set of chords

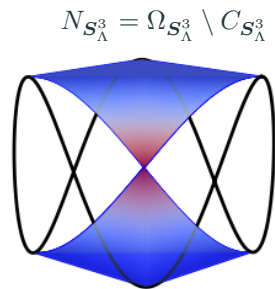
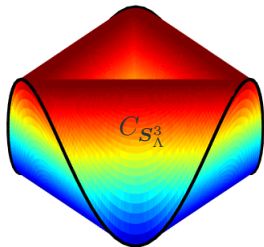
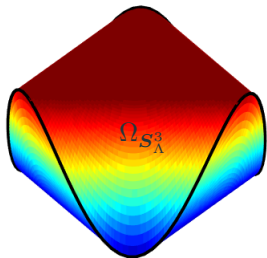


---

<sup>7</sup>J. D. Pack, F. Noo, and H. Kudo. Investigation of saddle trajectories for cardiac CT imaging in cone-beam geometry, 2004

# Contributions

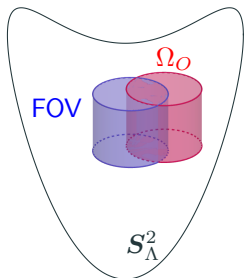
Geometrical contributions: 3-sin trajectory



# Configuration for the 2-sin trajectory

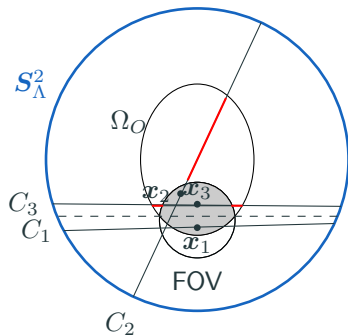
## 3.1 Tomographic contributions : DBP for 2-sin

Configuration: *only transverse* truncation and  $x \in \text{FOV} \cap \Omega_{S^2_\Lambda} \cap \Omega_O$





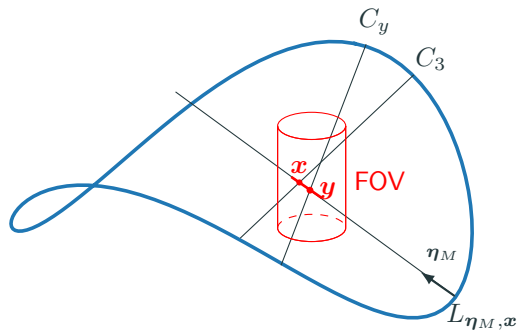
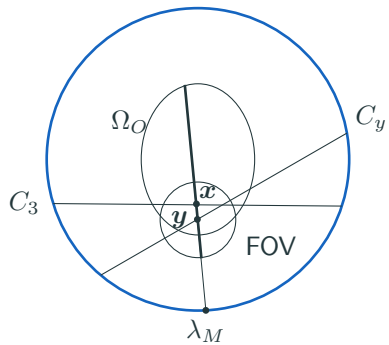
## Use of DBP for the 2-sin trajectory



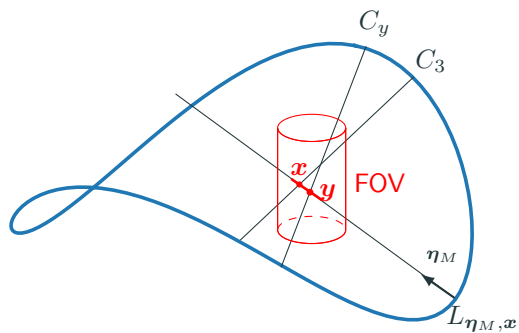
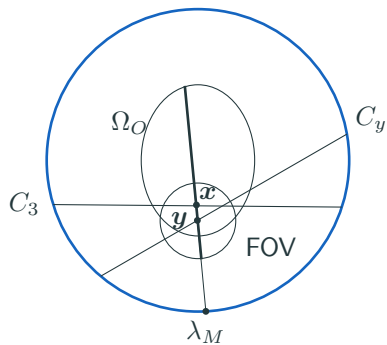
2-sin trajectory from above

- $C_1$ : possible reconstruction (explicit formula)
- $C_2$ : possible reconstruction (iterative method)
- $C_3$ : impossible reconstruction only with the chord...but we can use the M-lines method

# M-lines for 2-sin



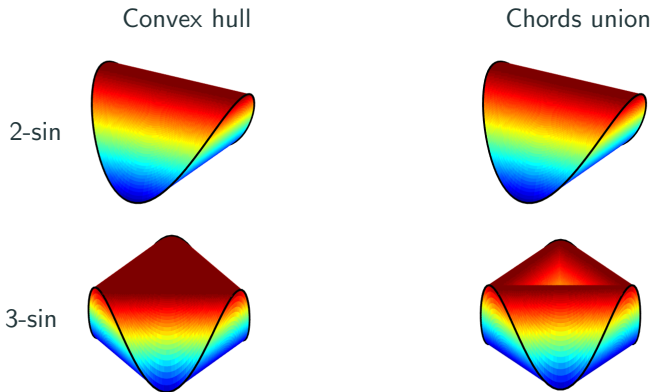
## M-lines for 2-sin



Therefore we can use DBP for the 2-sin trajectory with transverse truncation.

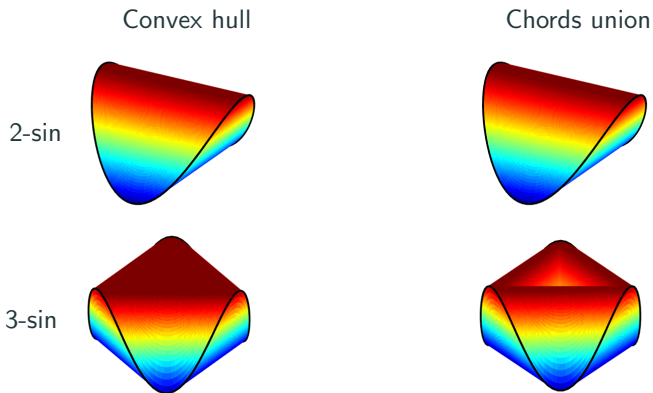
# Convex hulls and set of chords

## 3.2 Tomographic contributions: "good" results for 3-sin



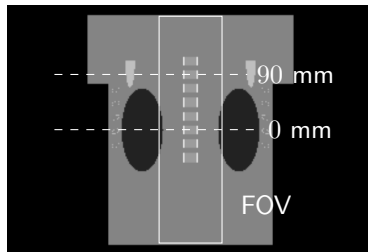
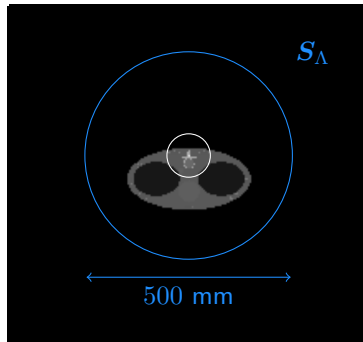
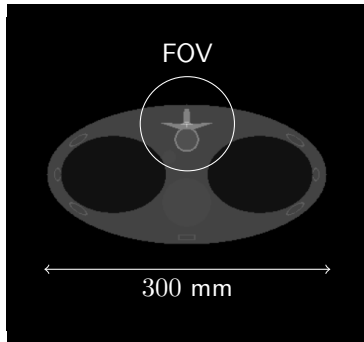
# Convex hulls and set of chords

## 3.2 Tomographic contributions: “good” results for 3-sin

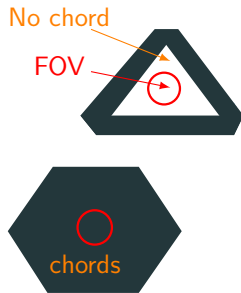
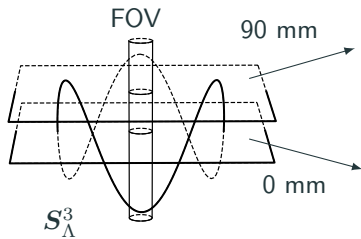


For the 3-sin trajectory some chords are “missing”. With a centered FOV it is impossible to use DBP for all points

# Simulations: the Forbild thorax phantom



# Simulations: both sections

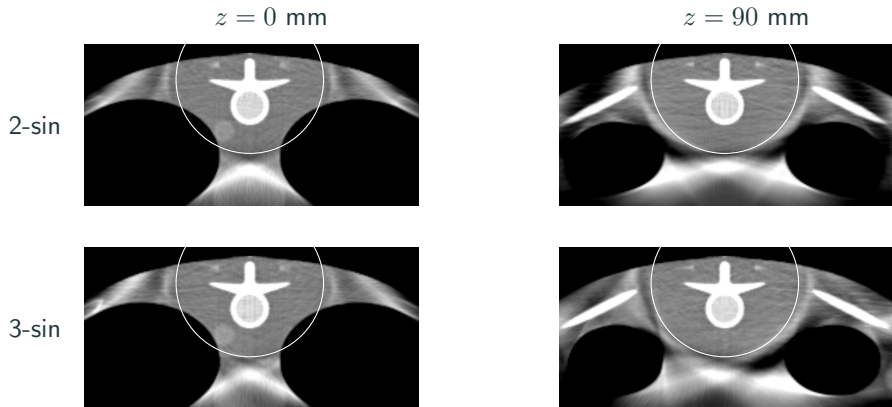


We perform an *iterative reconstruction*:

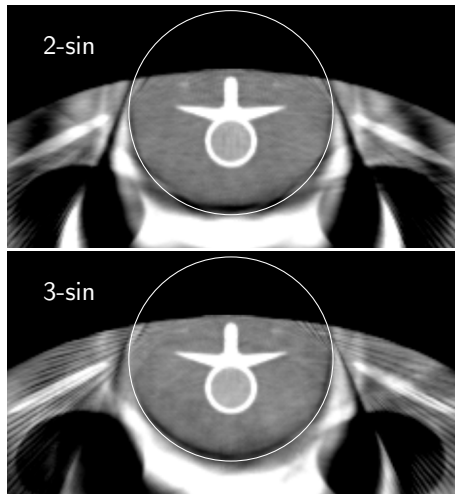
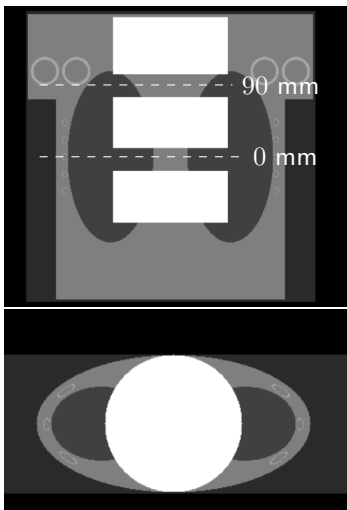
- least squares method with conjugate gradient (minimizing  $\|(Rf - p)\|_2^2 + \gamma\|\nabla f\|_2^2$ )
- $\gamma = 100$
- image size:  $380 \times 152 \times 382$
- 120 iterations
- 200 source positions
- $R = 250$  mm,  $H = 100$  mm

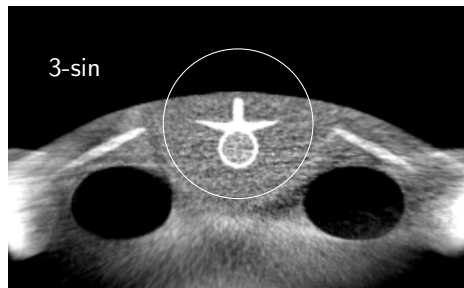
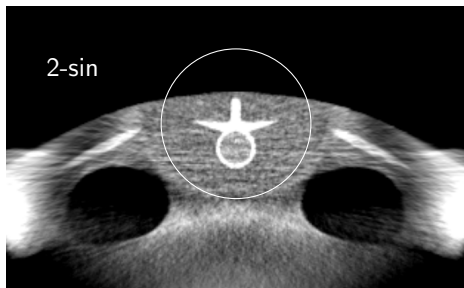


# Reconstruction results



No (apparent) difference between 2-sin and 3-sin!





Projections with Poisson noise added

- Can we consider more truncation for the 2-sin trajectory?
- How can we justify the results for the 3-sin?

- Can we consider more truncation for the 2-sin trajectory? *Yes, this was presented at MIC 2020: sufficient conditions for a reconstruction with axial AND transverse truncation*<sup>8</sup>
- How to justify the results for the 3-sin? *Partially, a restricted configuration has been presented at Fully3D 2021*<sup>9</sup>

---

<sup>8</sup>N. Gindrier, R. Clackdoyle, S. Rit, and L. Desbat. Sufficient field-of-view for the M-line method in cone-beam CT. In 2020 IEEE Nuclear Science Symposium and Medical Imaging Conference (NSS/MIC), Boston (virtual), United States, 2020

<sup>9</sup>N. Gindrier, L. Desbat, and R. Clackdoyle. CB reconstruction for the 3-sin trajectory with transverse truncation. In 6th Virtual International Meeting on Fully 3D Image Reconstruction in Radiology and Nuclear Medicine, Leuven, 2021

- **DBP** is the predominant method to manage **transverse truncation**...
- ...but to reconstruct a point by this method, it must be on a **chord**.
- Any point  $x$  of the **convex hull** of the **2-sin trajectory** is crossed by a chord:  $x$  can be often reconstructed by DBP, despite important truncation

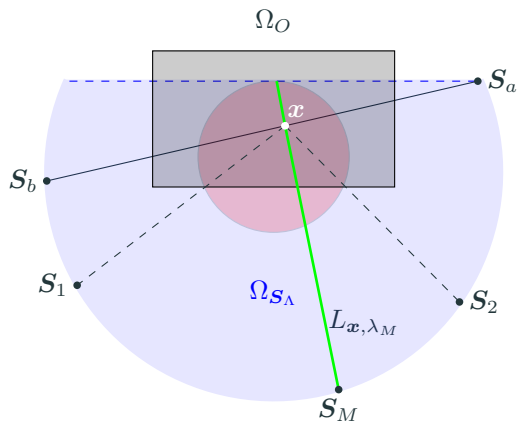
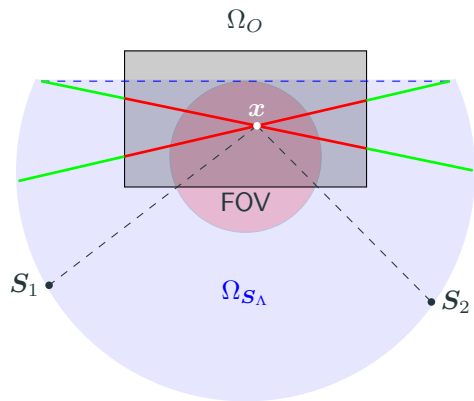
- **DBP** is the predominant method to manage **transverse truncation**...
- ...but to reconstruct a point by this method, it must be on a **chord**.
- Any point  $x$  of the **convex hull** of the **2-sin trajectory** is crossed by a chord:  $x$  can be often reconstructed by DBP, despite important truncation
- Some points of the convex hull of the **3-sin trajectory** are not intersected by a chord, yet reconstructions with transverse truncation seem possible
- It is possible to justify it for some restricted configurations...
- ...but the general case remains unsolved

- **DBP** is the predominant method to manage **transverse truncation**...
- ...but to reconstruct a point by this method, it must be on a **chord**.
- Any point  $x$  of the **convex hull** of the **2-sin trajectory** is crossed by a chord:  $x$  can be often reconstructed by DBP, despite important truncation
- Some points of the convex hull of the **3-sin trajectory** are not intersected by a chord, yet reconstructions with transverse truncation seem possible
- It is possible to justify it for some restricted configurations...
- ...but the general case remains unsolved

THANK YOU. TIME FOR QUESTIONS



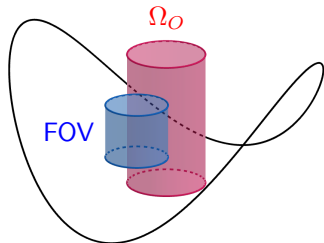
## Annexes : utilité des lignes M en 2D

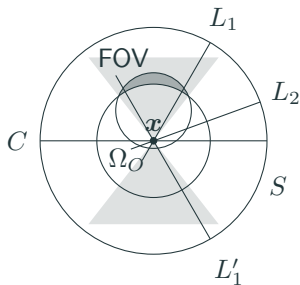


# Troncations axiales et transverses avec la trajectoire 2-sin : MIC

**Contexte:** Trajectoire *2-sin* avec troncations *axiales ET transverses*

**Objectif:** Donner des *conditions suffisantes* pour appliquer la méthode DBP à cette configuration





Corde  $C$ : reconstruction impossible (de  $x$ )

Ligne M  $L_2$ : reconstruction impossible ( $L_2$  n'intersecte pas la région gris foncé  $FOV \setminus \Omega_O$ )

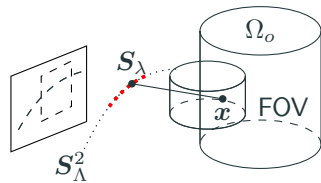
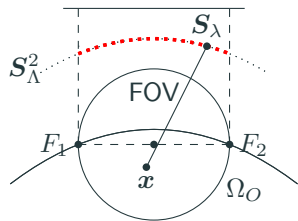
Lignes M  $L_1$  et  $L'_1$ : reconstruction possible

## FOV non utilisable



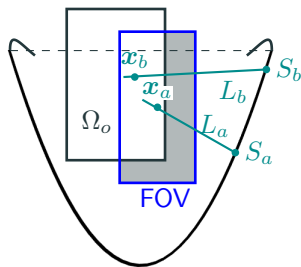
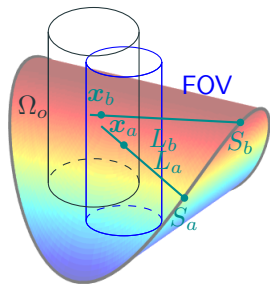
Un exemple de FOV non utilisable pour la méthode des lignes M, parce que les (deux) cônes de lignes (gris clair) de  $x$  qui intersectent  $\text{FOV} \setminus \Omega_O$  (gris foncé) n'intersectent pas la trajectoire  $2\text{-sin } S^2_\Lambda$ .

# Condition suffisante de type 1



*FOV suffisant de type 1* : la projection du *FOV semi-circulaire* doit intersecter la trajectoire de source

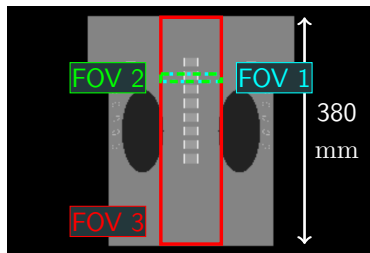
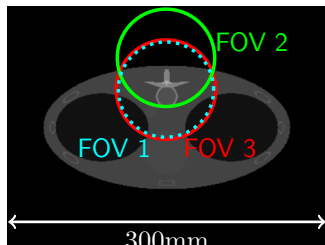
## Condition suffisante de type 2



*FOV suffisant de type 2* : conditions concernant la hauteur du FOV

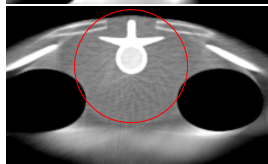
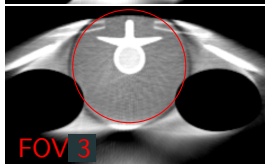
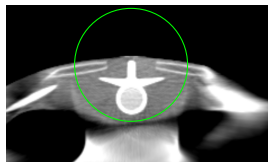
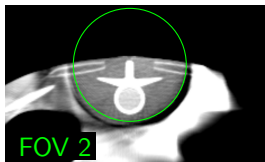
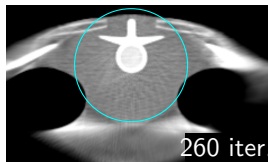
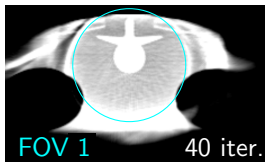
Le FOV doit dépasser l'enveloppe convexe ou l'objet des deux côtés.

FOV	$R_F$	$H_F$	$C_F$	suffisant	dim_det
1		18	(0,30,78)	not	92 × 69
2	50	18	(0,30,78)	type 1	92 × 437
3		380	(0,67,-190)	type 2	92 × 69



3 FOV avec le fantôme Forbild thorax

## Simulations et résultats



Les 3 FOV donnent des bonnes reconstructions mais les FOV non suffisant ont une convergence plus lente.



## 3-sin trajectory and transverse truncation

### 3.3 Tomographic contributions: partial explanation of the results

**Context:** As we have seen, the 3-sin trajectory with transverse truncation is not suitable for the DBP method, but “exact” reconstructions seems to be possible.

**Goal:** Provide a configuration using a method (including DBP) to do such reconstructions

---

<sup>10</sup>F. Noo, A. Wunderlich, L. Günter, and H. Kudo. On the problem of axial data truncation in the reverse helix geometry. In 10th International Meeting on Fully Three-Dimensional Image Reconstruction in Radiology and Nuclear Medicine, pages 90–93, 2009

# 3-sin trajectory and transverse truncation

## 3.3 Tomographic contributions: partial explanation of the results

**Context:** As we have seen, the 3-sin trajectory with transverse truncation is not suitable for the DBP method, but “exact” reconstructions seems to be possible.

**Goal:** Provide a configuration using a method (including DBP) to do such reconstructions

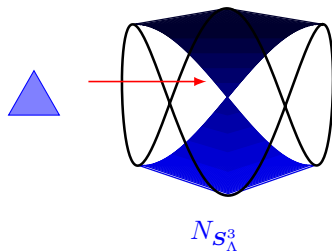
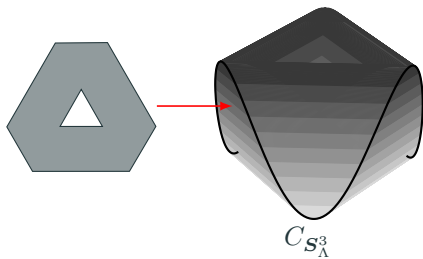
Reconstruction method in 4 steps (inspired by <sup>10</sup> for another trajectory with axial truncation) :

1. *Reconstruction* of  $\Omega_{\text{DBP}} \subseteq \text{FOV} \cap \Omega_O \cap C_{S_A^3}$  with the DBP method
2. *Reprojection* of reconstructed points
3. *Subtraction of reprojections* from original conebeam data, which gives a new configuration with a smaller object,  $\Omega_O \setminus \Omega_{\text{DBP}} = \Omega_{\text{in}} \cup \Omega_{\text{out}}$ , with  $\Omega_{\text{out}} \stackrel{\text{def}}{=} \Omega_O \setminus (\Omega_{\text{DBP}} \cup \Omega_{\text{in}})$
4. *Reconstruction* of  $\Omega_{\text{in}}$  with one of various methods for conebeam reconstruction for non-truncated projections

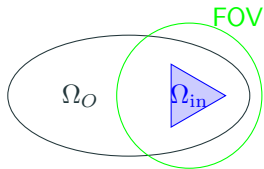
---

<sup>10</sup>F. Noo, A. Wunderlich, L. Günter, and H. Kudo. On the problem of axial data truncation in the reverse helix geometry. In 10th International Meeting on Fully Three-Dimensional Image Reconstruction in Radiology and Nuclear Medicine, pages 90–93, 2009

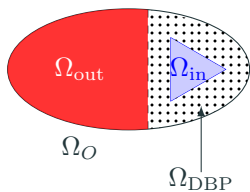
# Notations



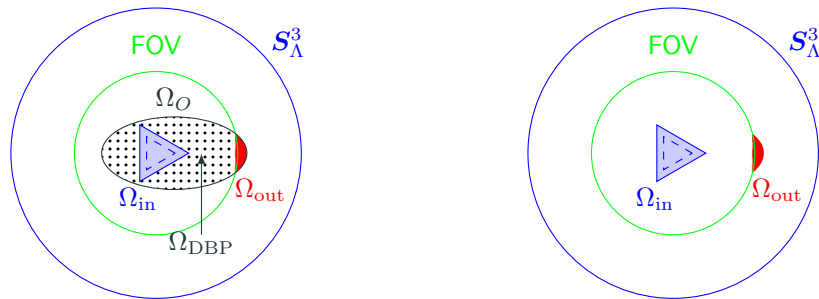
$$\Omega_{\text{in}} \stackrel{\text{def}}{=} \Omega_O \cap N_{S_{\Lambda}^3} \cap \text{FOV}$$



$$\Omega_{\text{out}} \stackrel{\text{def}}{=} \Omega_O \setminus (\Omega_{\text{DBP}} \cup \Omega_{\text{in}})$$



## Proposed configuration

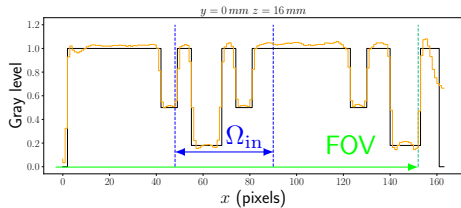
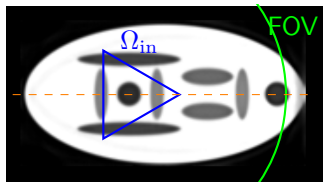


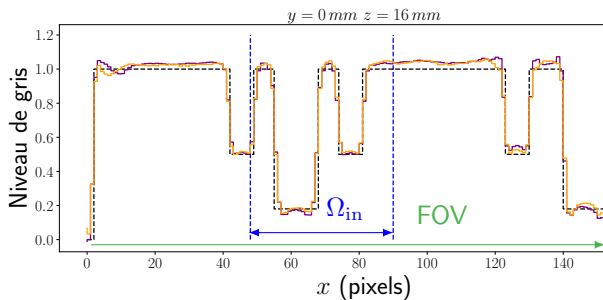
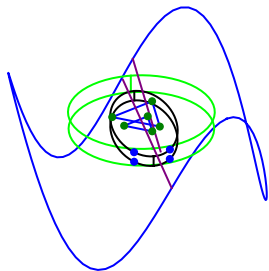
Firstly, we reconstruct  $\Omega_{DBP}$ , then we reproject and subtract, so we have  $\Omega_{in}$  and  $\Omega_{out}$ . Then we reconstruct  $\Omega_{in}$ .

# Simulations



The phantom used and its reconstruction (60 iterations with the method of least squares with conjugate gradient in a volume of  $162 \times 82 \times 8$  voxels).

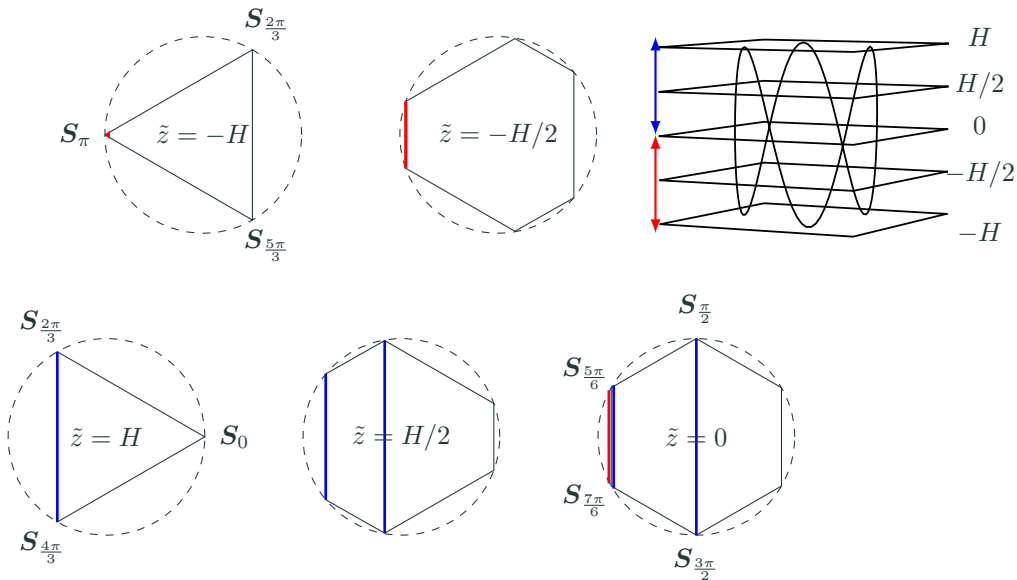




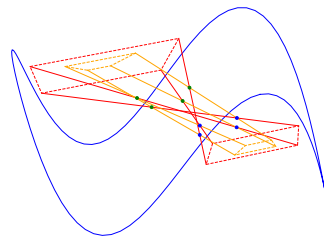
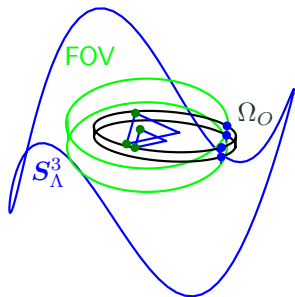
**Figure 1:** Gauche : Une configuration avec deux lignes contaminées. Droite : Un profil de reconstruction  $y = 0$  mm et  $z = 16$  mm, la ligne orange représente la reconstruction tronquée sans lignes contaminées et la ligne violette représente la reconstruction tronquée avec lignes contaminées.

# Union des cordes de $S_{\Lambda}^3$

On engendre une surface avec certaines cordes en faisant varier  $\tilde{z}$ .



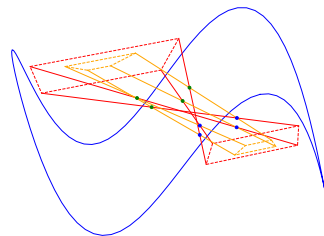
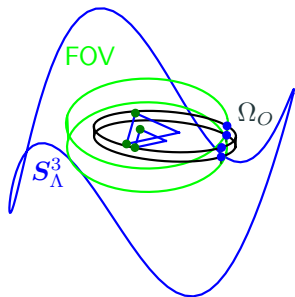
# Vérification des lignes contaminées



Tracé des lignes intersectant à la fois  $\Omega_{in}$  et  $\Omega_{out}$



# Vérification des lignes contaminées



Tracé des lignes intersectant à la fois  $\Omega_{in}$  et  $\Omega_{out}$

Aucune de ces lignes n'intersecte la trajectoire : pas de ligne contaminée