

# Giac and GeoGebra: improved Gröbner basis computations

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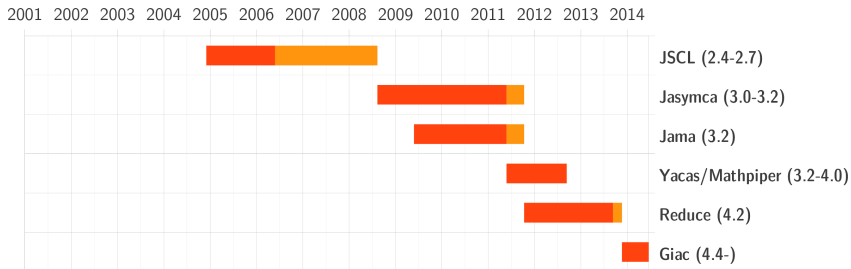


# Two parts talk

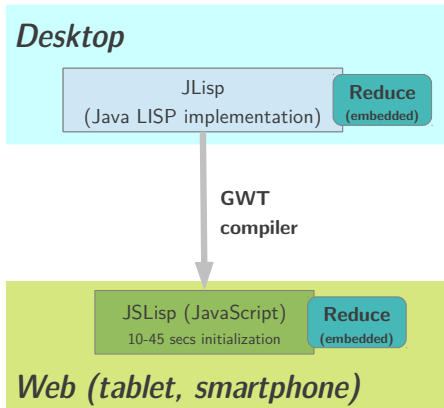
- 1 GeoGebra (Z. Kovács)
- 2 Gröbner basis over  $\mathbb{Q}$  in Giac (B. Parisse)



# History of used CAS in GeoGebra

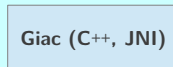
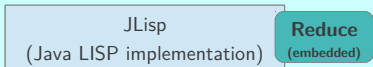


# Comparing JSLisp...



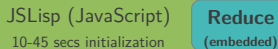
# Comparing JSLisp and giac.js

## Desktop



GWT  
compiler

emscripten  
compiler



## Web (tablet, smartphone)



# Gröbner basis benchmark (problems in elem. geom.)

Ubuntu Linux 11.10, Intel Xeon CPU E3-1220 V2 3.1 GHz, RAM 1 GB

Test	Maxima	JAS 2	Reduce	Singular	CoCoA	Giac
<b>Thales</b>	0.2	0.46	0.11	0.00	0.08	0.03
<b>Heights</b>	0.29	0.51	0.11	0.00	0.29	0.03
<b>Medians</b>	0.4	0.65	0.12	0.00	0.14	0.09
<b>Bisectors</b>	0.42	0.5	0.1	0.00	0.09	0.01
<b>Euler</b>		1.66	0.2	0.01	0.14	0.01
<b>Nine</b>	1.19	1.5	0.11	0.01	0.13	0.01
<b>Angle</b>	36.08	1.74	0.75	0.01	0.31	0.04
<b>Simson</b>						
<b>Pappus</b>		3.37		0.5	9.28	4.9
<b>Simson-R</b>		5.77	6.07	0.07	0.87	0.15
<b>Pappus-R</b>		2.33	2.18	0.02	0.34	0.4
<b>Average</b>	<b>6.43</b>	<b>1.85</b>	<b>1.08</b>	<b>0.06</b>	<b>1.17</b>	<b>0.57</b>
<b>Average*</b>	<b>56.43</b>	<b>7.85</b>	<b>14.41</b>	<b>6.06</b>	<b>7.17</b>	<b>6.56</b>



# Direct applications in GeoGebraWeb

- Machine generated geometry theorem proving [▶ Play](#)
- Real-time locus equation computation [▶ Play](#)



# Main points

- Let  $I = \langle f_1, \dots, f_m \rangle$  be the ideal generated by  $f_1, \dots, f_m$  polynomials in  $\mathbb{Q}[x_1, \dots, x_n]$ ,  $<$  be a total monomial ordering (currently revlex ordering supported),  $G$  the corresponding Gröbner basis.
- Giac implements the modular algorithm described in E. Arnold, Journal of Symbolic Computation, 2003.
- It finds the Gröbner basis modulo several primes (Buchberger algorithm with F4-like linear algebra), with parallelisation.
- The first prime run records informations that speed up further prime runs (*learning trick* like F4remake from Joux-Vitse).
- The user chooses between a fast probabilistic answer (with confidence level) or a much slower certified answer.
- Reference: arXiv:1309.4044





# Computation in $\mathbb{Z}/p\mathbb{Z}$

- Begin main loop: all critical pairs with minimal total degree are reduced simultaneously (like in F4).
- Collect all monomials of all shifted polynomials belonging to a pair, excluding the leading term (using a heap).
- Heap division by the current basis (Monagan, Pearce) without taking care of the coefficients, to each basis element corresponds a quotient. Records this for next prime runs.
- Reduction by division of the critical pairs (pairs are grouped like in the Buchberger algorithm, unlike in the F4 algorithm, there is no simplification step).
- Dense inter-reduction of the remainders. Non-zero lines are added to the basis, and the list of pairs is updated (Gebauer-Möller rules), then run again the main loop  
Keep track of 0 reducing pairs for further runs.



# Modular algorithm

- Imagine we do the same computation on  $\mathbb{Q}$  and normalize the non zero reducing critical pairs to have coefficients in  $\mathbb{Z}$  and be primitive. If all the leading coefficients do not cancel modulo a prime  $p$ , then  $G$  modulo  $p$  is the Gröbner basis on  $\mathbb{Z}/p\mathbb{Z}$ .
- Algorithm: reconstruct a basis  $\tilde{G}$  on  $\mathbb{Q}$  using rational reconstruction of the Chinese remainder of Gröbner basis  $G_{p_i}$  modulo several primes  $p_i$  having the same leading monomials. Once  $\tilde{G}$  stabilizes, check that the original  $f_i$  belongs to the ideal generated by  $\tilde{G}$  (fast first check).
- Arnold theorem: if  $\tilde{G}$  is a Gröbner basis, then  $G = \tilde{G}$  (slow second check).
- The proof does not require that all  $G_{p_i}$  are Gröbner basis, it is sufficient that one of the  $G_{p_i}$  is a Gröbner basis.



# Probabilistic vs certified

- First run returns a certified Gröbner basis modulo  $p$ , next runs are not certified if we use the *learning* speed-up: failure may happen if one of the critical pair reduces to 0 modulo the first prime, but not in  $\mathbb{Q}$ . This is extremely unlikely because non-zero reducing critical pairs have many terms, probability is  $1/p^{\#\text{terms}}$ .
- If several primes were used to reconstruct the Gröbner basis  $\tilde{G}$  and the first check passes, it is also very unlikely that the leading monomials do not coincide with  $G$ .
- Default behavior in Giac is to certify the Gröbner basis (second check) if the number of elements of the basis is less than a given constant (currently 50), otherwise the second check is not done unless the user has set `proba_epsilon` to 0. Depending on this value,  $\tilde{G}$  is checked to be a Gröbner basis modulo a few primes.



# Benchmarks

- Giac is several times faster than Singular modulo  $p$ , it solves problem on  $\mathbb{Q}$  that can not be solved by Singular (cyclic8 in less than 2 minutes, cyclic9 in about 1 day).
- The probabilistic algorithm on  $\mathbb{Q}$  is as fast as Maple, about 3 times slower than Magma on 1 CPU for cyclic\* or katsura\* and sometimes almost as fast for more random inputs. The certified algorithm is slower... but you must also check closed-source output to make a valid mathematical proof.
- Low memory footprint (e.g. 3 GB of RAM for cyclic9 vs 7.7 GB for Magma). This is important for the CAS using Giac as kernel (Xcas, GeoGebra, qcas; HP Prime calculator; PocketCAS, CAS Calc P11, Androcas, Xcas Pad iOS and Android applications; pygiac).



## Comparison with Singular

Mac OS X.6, Dual Core i5 2.3 GHz, RAM 2 × 2Go

	Giac mod $p$	Giac run2	Singular mod $p$	Giac $\mathbb{Q}$ 1e-16	Giac $\mathbb{Q}$ certif.	Singular $\mathbb{Q}$
cyclic7	.5–.58	0.1	2.0	4.2	21	>2700
cyclic8	7.2–8.9	1.8	52.5	106	258	»
cyclic9	633–1340	200	?	1 day	»	»
katsura8	.06–.07	0.009	0.2	0.53	6.6	4.9
katsura9	.29–.39	0.05	1.37	3.2	54	41
katsura10	1.5–2.3	0.3	11.65	20.7	441	480
katsura11	10–14	2.8	86.8	210	4610	?
katsura12	76–103	27	885	1950	»	»
alea6	0.8–1.1	.26	4.18	204	738	>1h



## Further work

- FGLM should be optimized, e.g. for the `solve` and `eliminate` commands.
- Other open-source packages (Singular, CoCoA, Macaulay...) could be interested in this algorithm, it is “fast enough”, relies on basic Gröbner basis theory and does not require advanced sparse linear algebra over  $\mathbb{Z}$  (10K of source code in Giac, perhaps 20 times more in Fgb?).  
*Life is short and ROM is full.*

